ICTPInternational Centre for Theoretical PhysicsSAIFRSouth American Institute for Fundamental Research

SCHOOL ON COMPLEX NETWORKS AND APPLICATIONS TO NEUROSCIENCES

MUSIC NETWORKS

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WELCOME TO THE MOST SUBJECTIVE, INCOMPLETE, AND FOLKLORIC LECTURE YOU WILL EVER FIND ABOUT MUSIC NETWORKS!

(GOOD NEWS: NO EQUATIONS... OK, MAY BE ONE OR TWO...)

OVERVIEW

- I.- Creating Music Networks
- II.- Note Networks
 - Context
 - Music vs Language
- III.- Song Networks
 - Affinity
- **IV.- Artist Networks**
 - Similarity vs Collaboration
- V.- User Networks
 - Recommendation





MUSIC & NETWORKS: DO THEY HAVE ANYTHING IN COMMON?

Music is nice. Network theory is nice. Let's join them!



ONE POSSIBLE CLASSIFICATION OF MUSIC NETWORKS

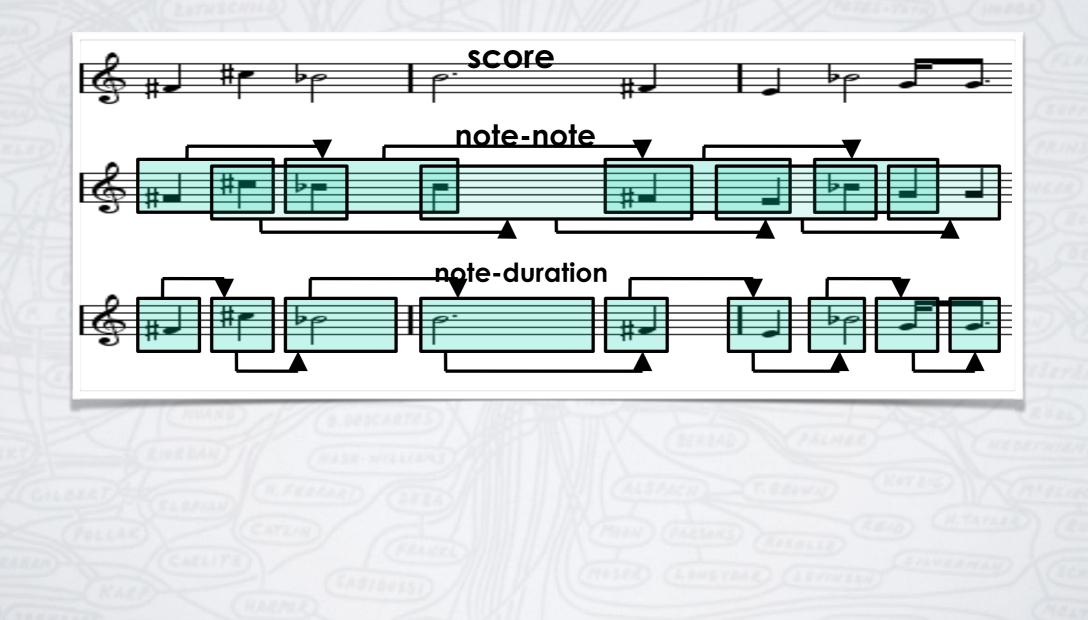
There is a diversity of networks related to music. According to the nature of the nodes, one possible classification is:

- Note Networks
- Song Networks
- Artist Networks
- User Networks

Other kind of classifications are possible, e.g. based on the nature of the links

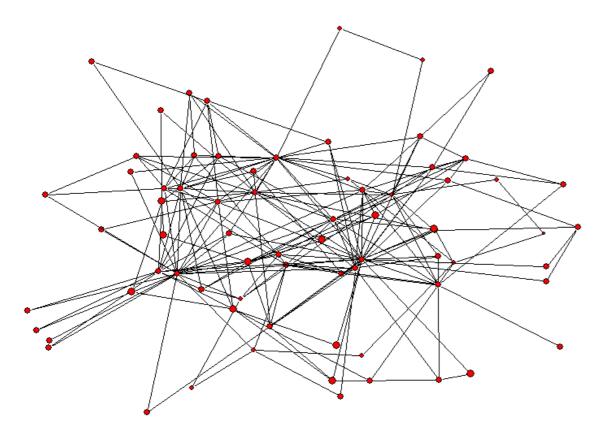
NOTE NETWORKS

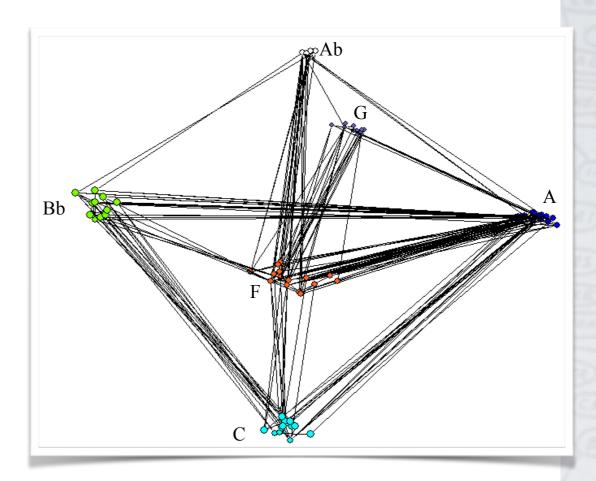
In this kind of music networks, the notes are the nodes, which are linked by proximity:



NOTE NETWORKS

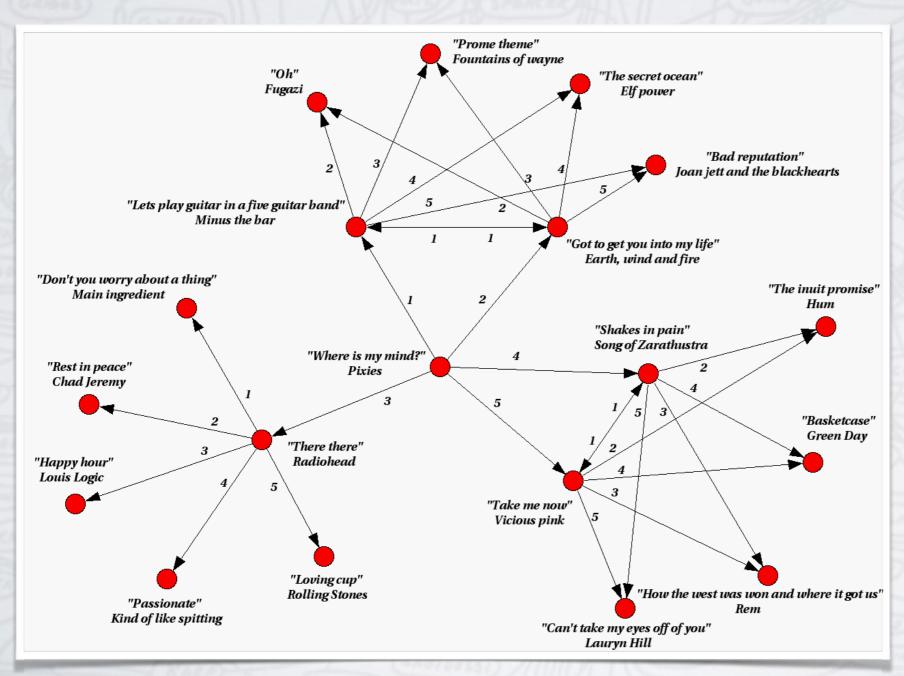
Let's see an example; a note-duration network: (guess artist and song!)





On the left: a note-duration network. On the right, the same network organized by notes.

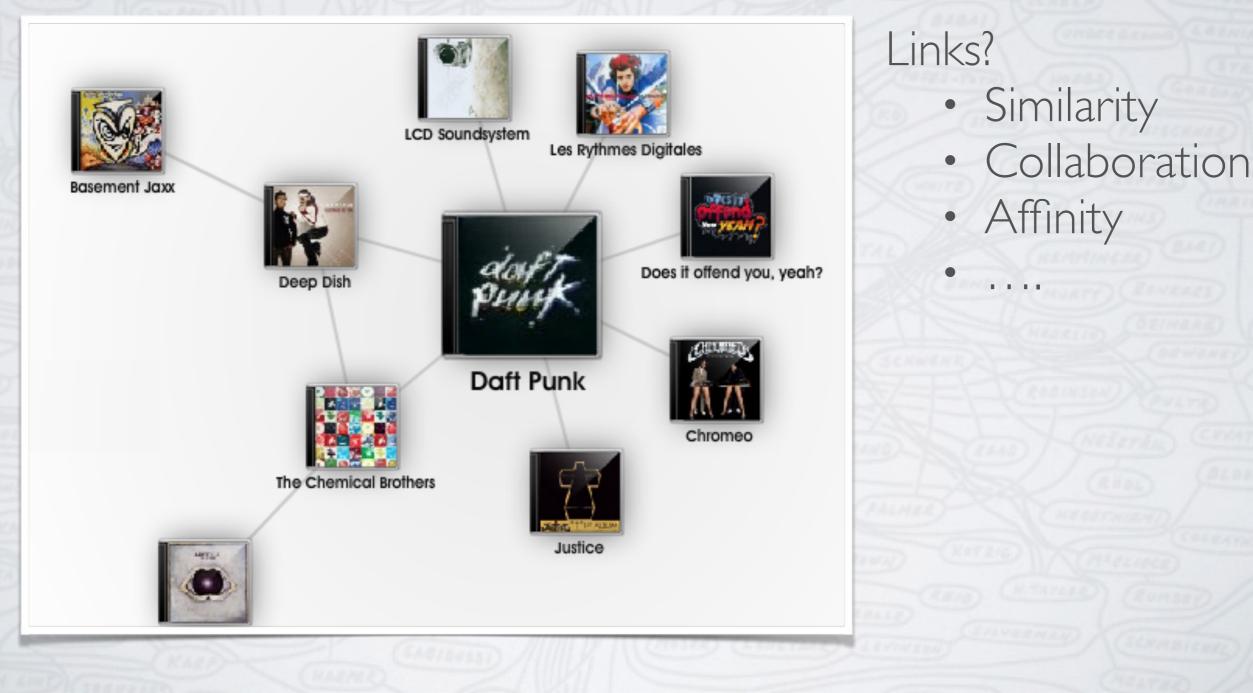
In this kind of music networks, songs are the nodes, which may be linked according to different relations:



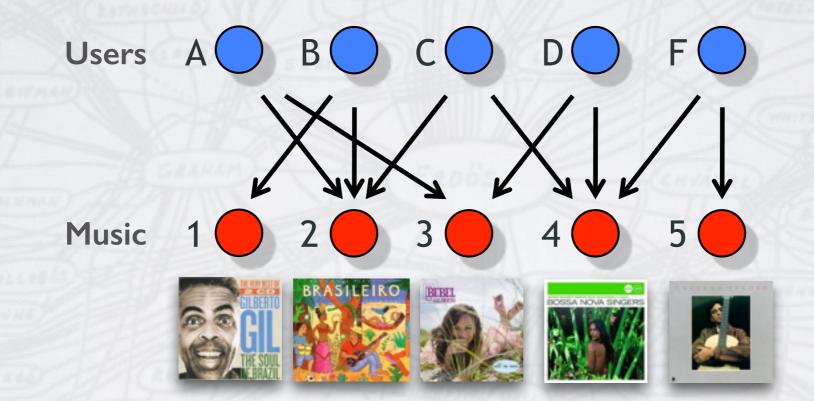
In this example, songs are extracted from a playlist Dataset. Only the top M=5 co-ocurrences are displayed, leading to a weighted and directed network.

From "The complex network of musical tastes", J.M. Buldú, P. Cano, M. Koppenberger, J.A. Almendral and S. Boccaletti, New J. Phys. 9, 172 (2007).

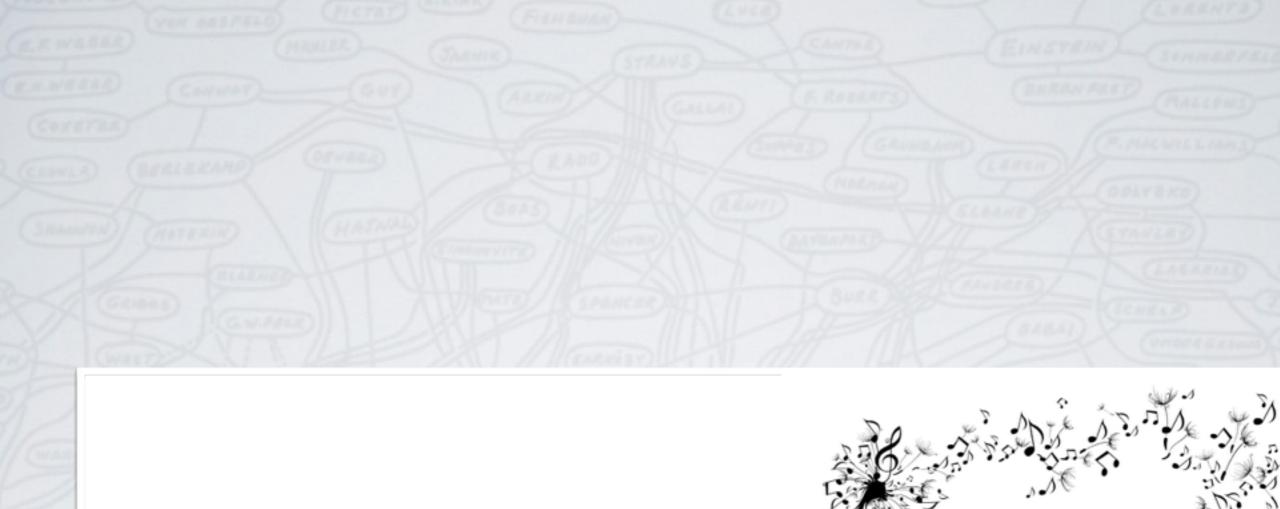
In this kind of music networks, musical artists are the nodes, who may be linked according to different relations:



In this kind of music networks, users that have consumed a musical product are the nodes:



This kind of networks are extremely useful for designing **recommendation** systems.



Note Networks



ZIP'S LAW IN MUSICAL SEQUENCES

First, let's have a look at language:

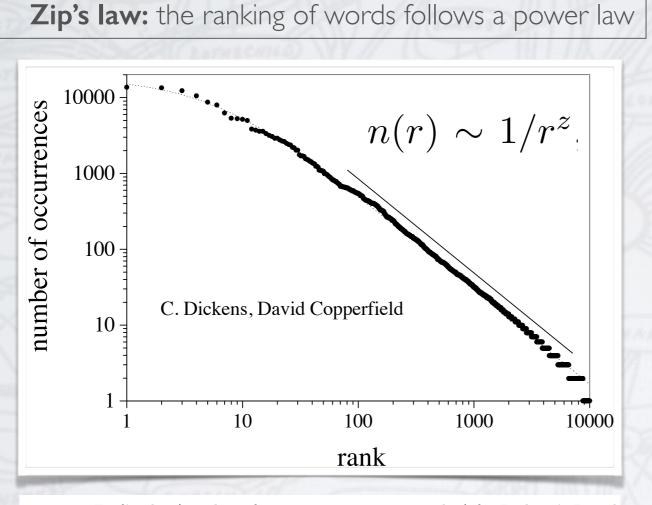


Figure 1: Zipf's plot (number of occurrences n versus rank r) for Dickens's David Copperfield. The number of different words is V = 13,884, and the total number of words is T = 362,892. In this double-logarithmic plot the straight line manifests the power-law dependence of n(r) for large r. The dotted curve is a least-square fitting with the prediction of Simon's model, equation (1). Simon model: "as words are successively added to the text, a context is created. As the context emerges, it favors the later appearance of certain words —in particular, those that have already appeared— and inhibits the use of others."

$$n(r) = \frac{1}{(a+br)^z}$$

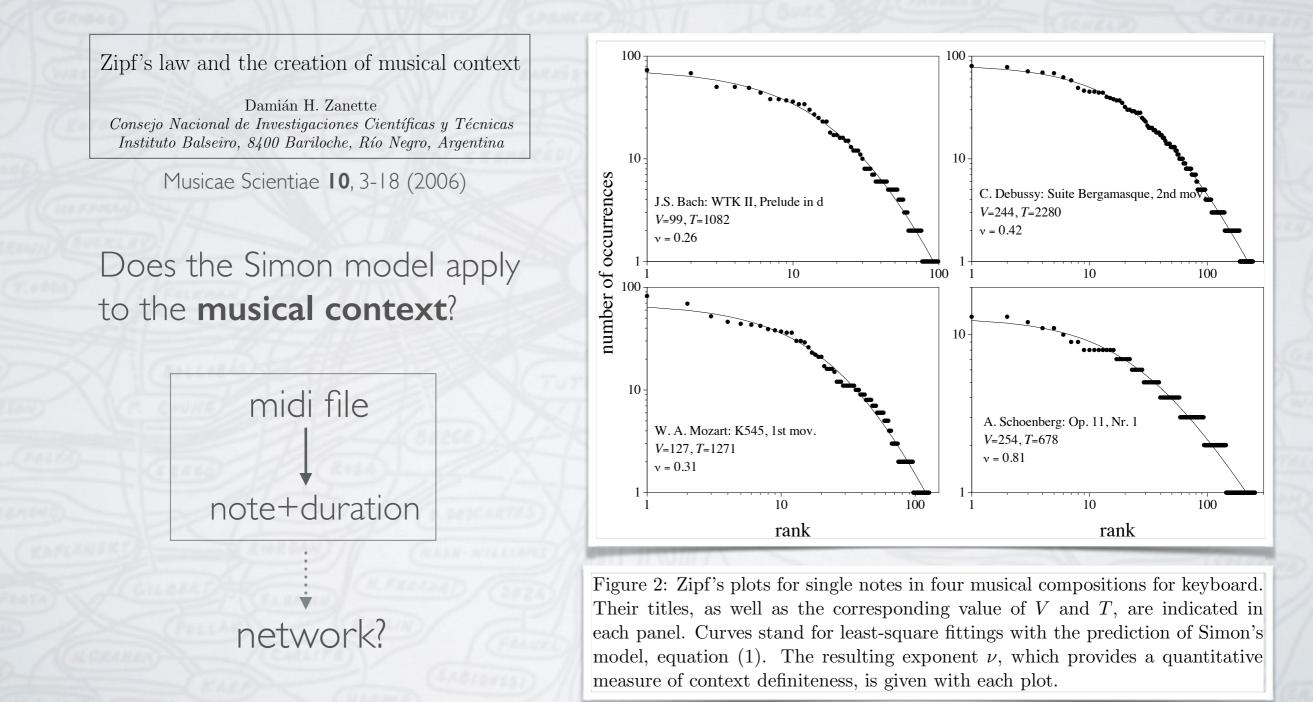
Depend on the context

Depends on semantics

Zanette, Musicae Scientiae 10, 3-18 (2006)

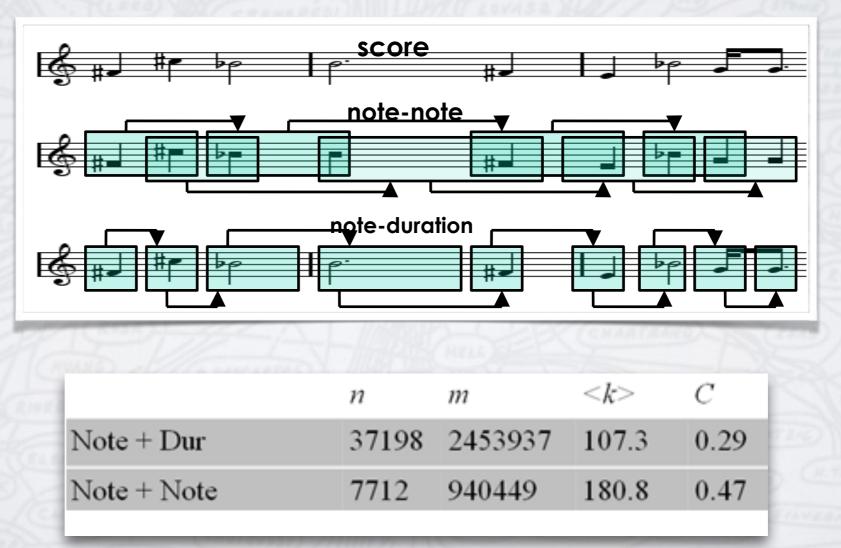
ZIP'S LAW IN MUSICAL SEQUENCES

In music, context is determined by a hierarchy of intermingled patterns occurring at different time scales (harmonic progressions, melody, tone, rhythm...):



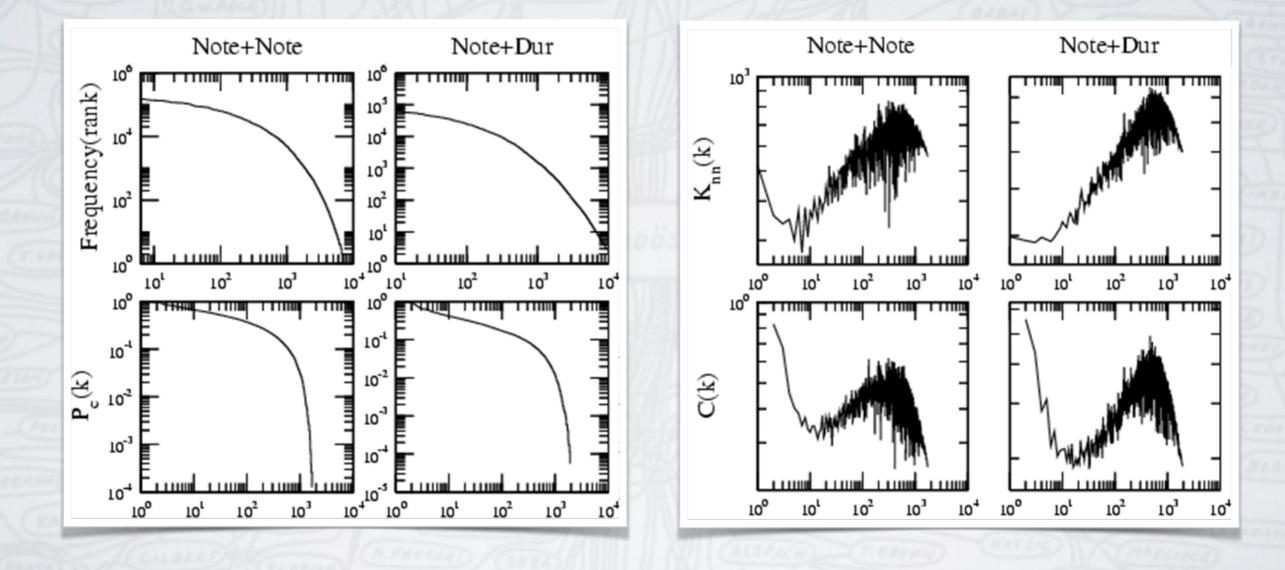
Beyond the existence of a musical context, how are (note based) music networks?:

Dataset: Music database consists of over 13000 western contemporary music pieces (in MIDI format) covering a broad spectra of music styles. Two different lexicons are defined by means of note duplets and note-duration pairs.



P. Cano, M. Kopenberger, unpublished

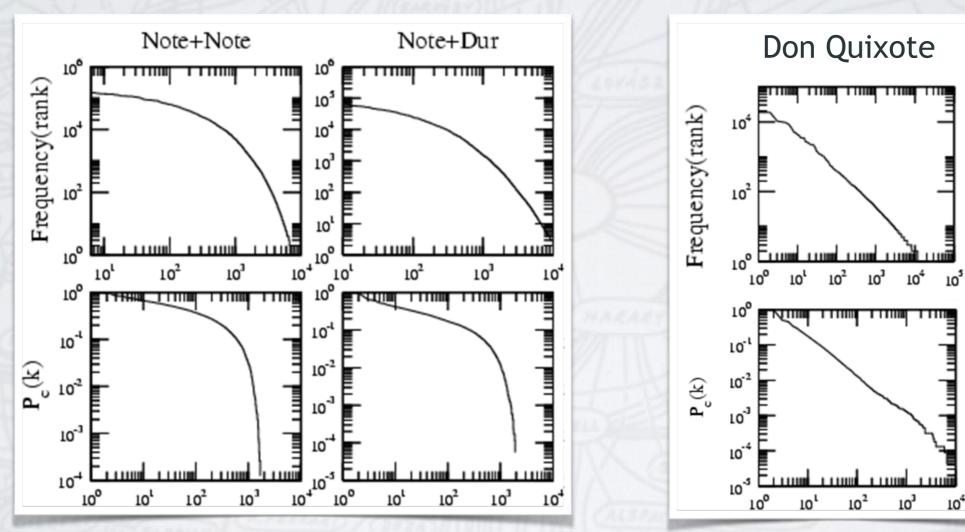
Let's have a look of their basic topological properties:



text

What about comparing music (note) networks with language networks?

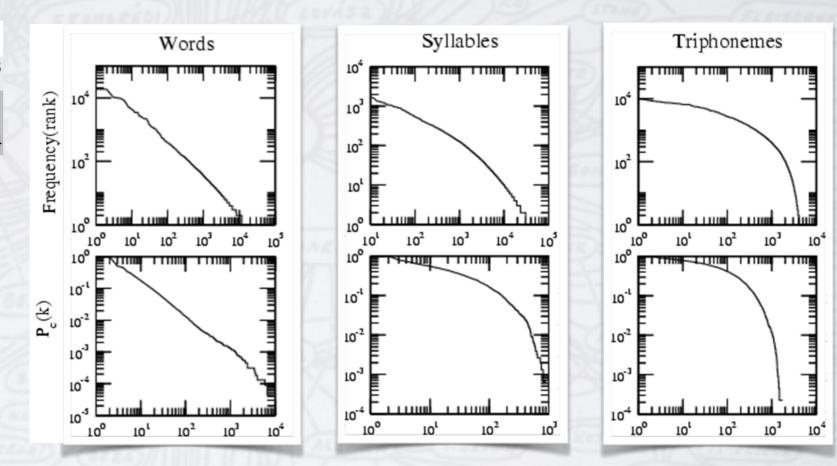
music



We obtain different frequency and probability distributions.

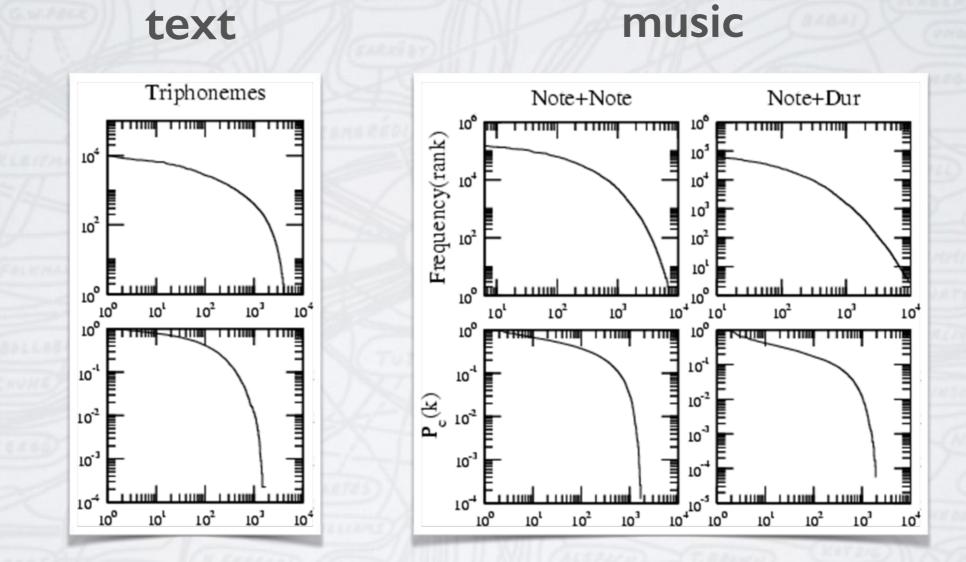
But, what happens if we have a look at "other scales"?

	п	т	$<\!\!k\!\!>$	С
Quijote (triphonemes)	4461	368882	153.7	0.33
Quijote (syllables)	1531	51124	55.7	.93
Quijote (words)	22518	152581	12.6	0.74



The distribution changes when the semantics is lost.

When semantics is lost, frequency and degree distributions become similar:



What about the other topological properties?

What happens with the degree-degree correlations and clustering?:

music text Syllables Words Triphonemes Note+Note Note+Dur $\mathbf{K}_{\mathbf{nn}}(\mathbf{k})$ 10 $K_{nn}(k)$ 10³ 10¹ 10² 100 [°]10 10^{2} 103 104 104 100 C(k) C(k) 10 10-2 100

Music (note) networks are assortative with a particular clustering distribution

A part of investigating their properties, we can use music networks for other purposes:

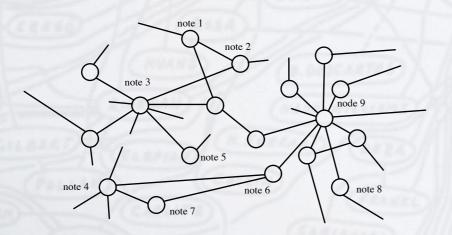
CALLER & BURNALL

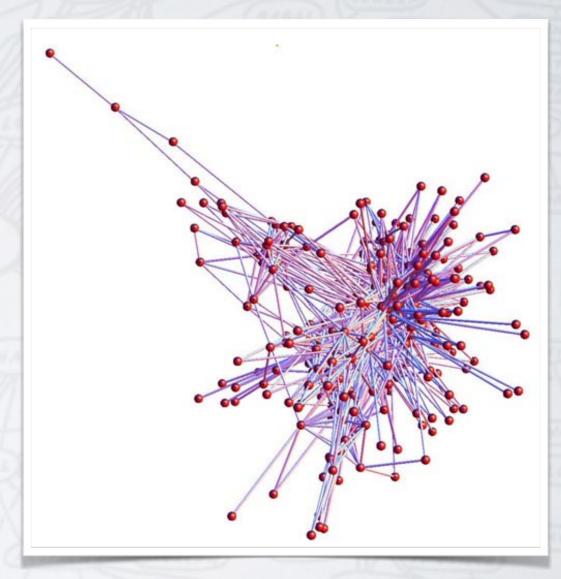
2008 International Symposium on Nonlinear Theory and its Applications NOLTA 2008 NOLTA'08, Budapest, Hungary, September 7-10, 2008

Analyzing and Composing Music with Complex Networks: Finding Structures in Bach's, Chopin's and Mozart's

Chi K. Tse, Xiaofan Liu and Michael Small

It is possible to use the network properties to create music with the use of guided random walks





This is a Bach's Sonata. Not joking





(|||-

In this kind of music networks, the songs are the nodes. They are interesting for different reasons:

- For analyzing their **structure** (paths, modules,...)
- For the detection of the most **influential songs**
- For classification purposes (labeling)
- For designing efficient (automatic) recommendation systems

We are going to overview **an example** about how songs networks are related to musical tastes:

The complex network of musical tastes

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www.theartofthemix.com

- AoM consists of a website where users upload and exchange **playlists** of their favorite music.
- The **songs**, somehow, **fit in those lists**, even though they do not need to belong to the same country, decade or musical genre.
- In this way, a certain connection results between songs of the list, whose origin is based on the **musical taste** of the playlist author.
- We create **networks** where songs are the nodes and **co-occurrence** in a playlist gives rise to links between them.

We create networks that, interestingly, evolve in time:

	PLAY	ZLIST I
TRACK	ARTIST	SONG
A	Jevetta Steele	Somewhere Over the Rainbow
В	Desmond Dekker	Israelites
C	Johnny Cash	Ring of Fire

200	The Art of the Mix								
Year	1998	1999	2000	2001	2002	2003	2004	2005	
n (nodes)	9450	26 223	60 673	127 519	240 157	360 034	457 660	482 856	
m (links)	54789	204 277	614 644	1711053	4 1 15 893	7 278 256	9946715	10 602 036	
S of GCC	58.6%	84%	90%	92.9%	93.9%	93.7%	92.8%	92.4%	
$\bar{d}(d_{\max})$	6.65 (15)	5.24(13)	4.70(11)	4.37 (12)	4.22(12)	4.13 (13)	4.12(15)	4.12 (15)	
С	0.958	0.906	0.870	0.843	0.828	0.820	0.819	0.819	

Table 1. Summary of several network parameters as a function of year: number of nodes *n*, number of edges *m*, relative size *S* of the GCC, precisely, its percentage among all nodes, mean geodesic path \overline{d} inside the GCC, diameter d_{max} of the GCC and the average clustering coefficient *C* of the network.

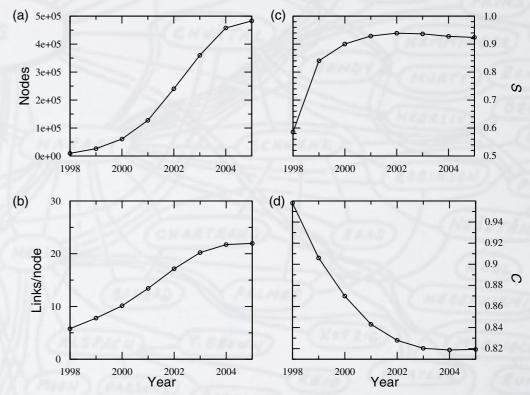
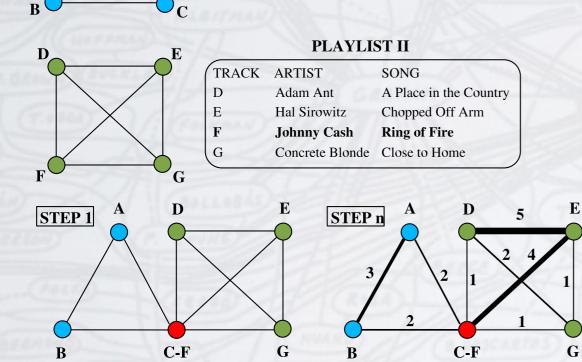


Figure 2. Evolution of the network: (a) number of nodes and (b) number of weighted links per node from 1998 to 2005. In (c) and (d) we compute, respectively, the relative size of the giant component S and the evolution of the mean clustering coefficient C.



A

We can analyze the interplay between songs, quantify cooccurrences and detect regions of influence:

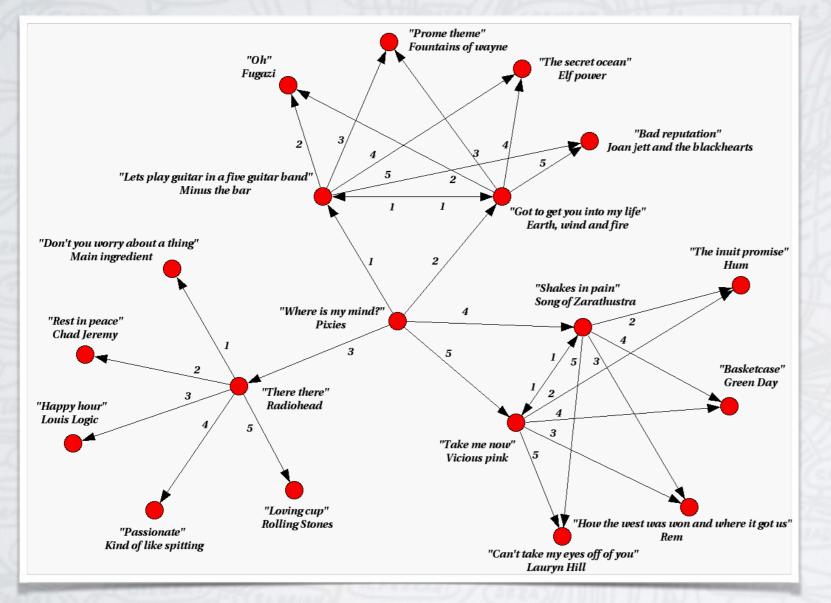


Figure 8. Example of a recommendation network obtained from the affinity matrix. Only the part of the network surrounding the song 'Where is my mind?' is shown. Numbers correspond to the ranking of affinity of the outgoing links.

- The **affinity network** projects co-occurrences into a network.
- Each song is linked to the other M songs that have cooccurred the most with it.
- We obtain a weighted directed network.
- The analysis of this network, at **different scales**, gives information about the interplay between songs

Interestingly, it is also possible to track the evolution of the 'greatest hits':

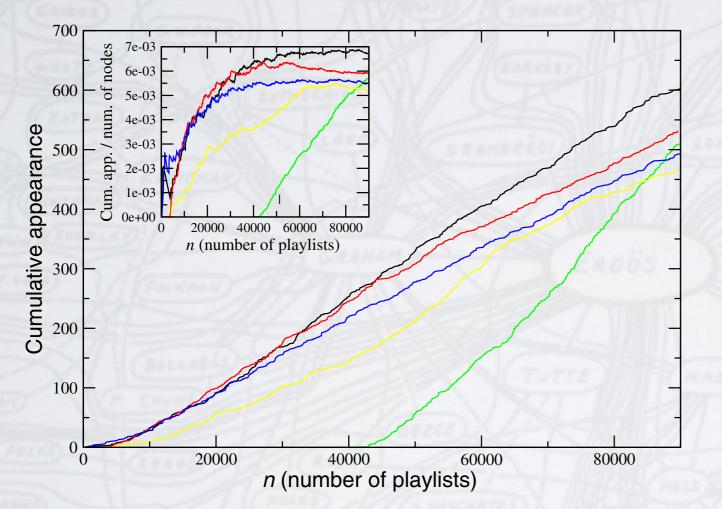
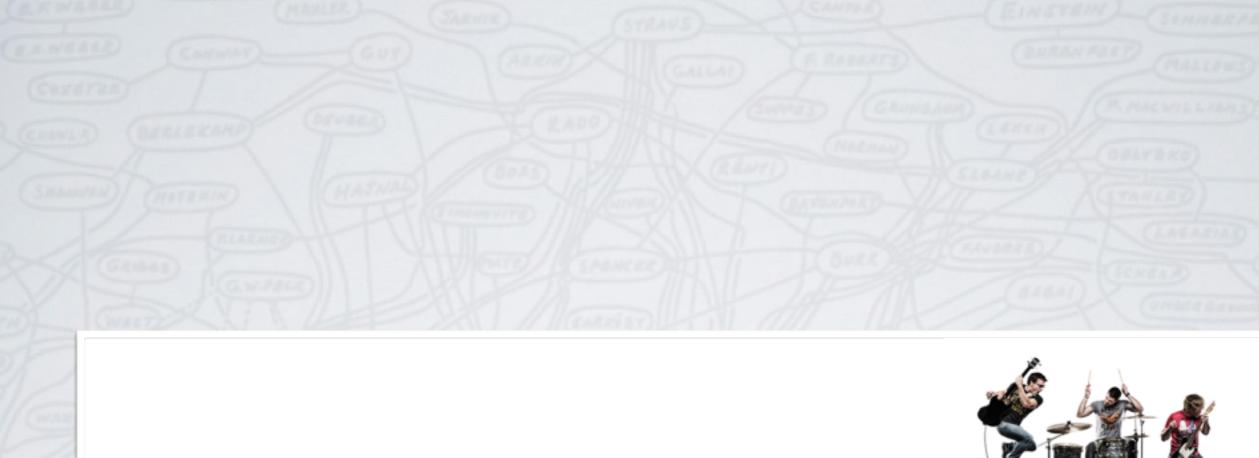


Figure 9. Temporal evolution of the three highest connected songs in the whole network (i.e., that obtained at year 2005), where n is the total number of playlists at a certain date. In the ordinate axis, we measure the accumulated appearances of a certain song among all playlists. In the inset, we evaluate the rate of appearance by measuring the number of appearances per playlist.

- It is possible to **track the rate** of appearance of the songs.
- It is possible to generate **models** describing the evolution of these songs.
- We can **classify** songs according to their rate of appearance.
- We can **predict** the behavior of a song and advance its decay.



Artist Networks



In this case, **musical artists are the nodes**, which are linked according to a certain interplay between them:

- Similarity: Two artists are linked if the play similar music (links are normally created by musical editors).
- Collaboration: Two artists get connected if they have ever played together.
- Affinity: Two artist are linked due to a certain affinity, such as appearing in the same playlist or having a disc bought by the same person.
- Any other you may think about...

Let's see an example of how to use community detection to extract information about (artist) music networks:

CHAOS 18, 043105 (2008)

Community structures and role detection in music networks

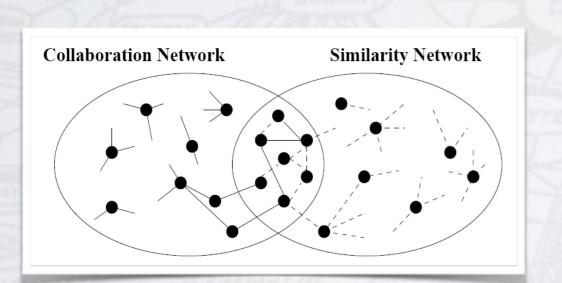
T. Teitelbaum,¹ P. Balenzuela,¹ P. Cano,^{2,3} and Javier M. Buldú⁴

¹Departamento de Física, Facultad de Ciencias Exactas y Naturales, Universidad de Buenos Aires and CONICET, Buenos Aires, Argentina

²Music Technology Group, Universitat Pompeu Fabra, Barcelona, Spain

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(Received 3 July 2008; accepted 3 September 2008; published online 14 October 2008)

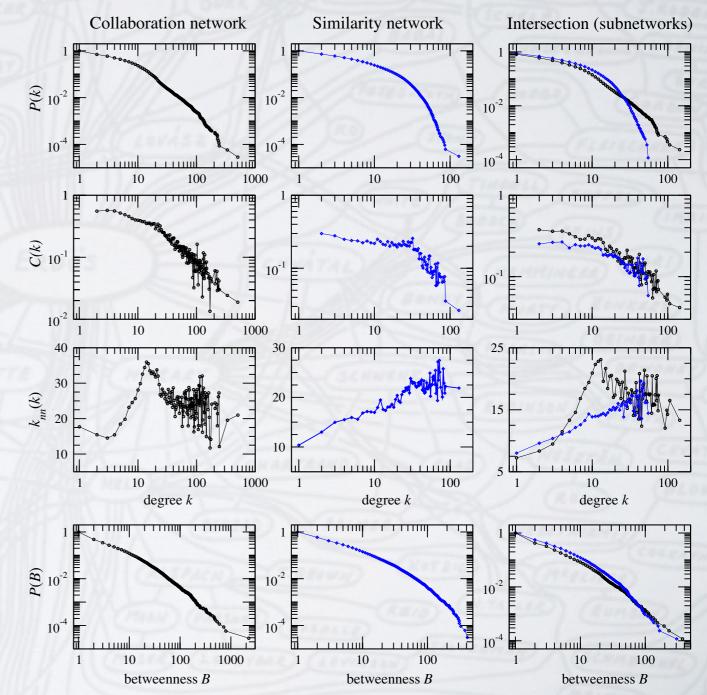


Both datasets are obtained from AIIMusicGuide database (http:// www.allmusicguide.com)



Despite having the same number of nodes, networks do not necessary have the same structure:

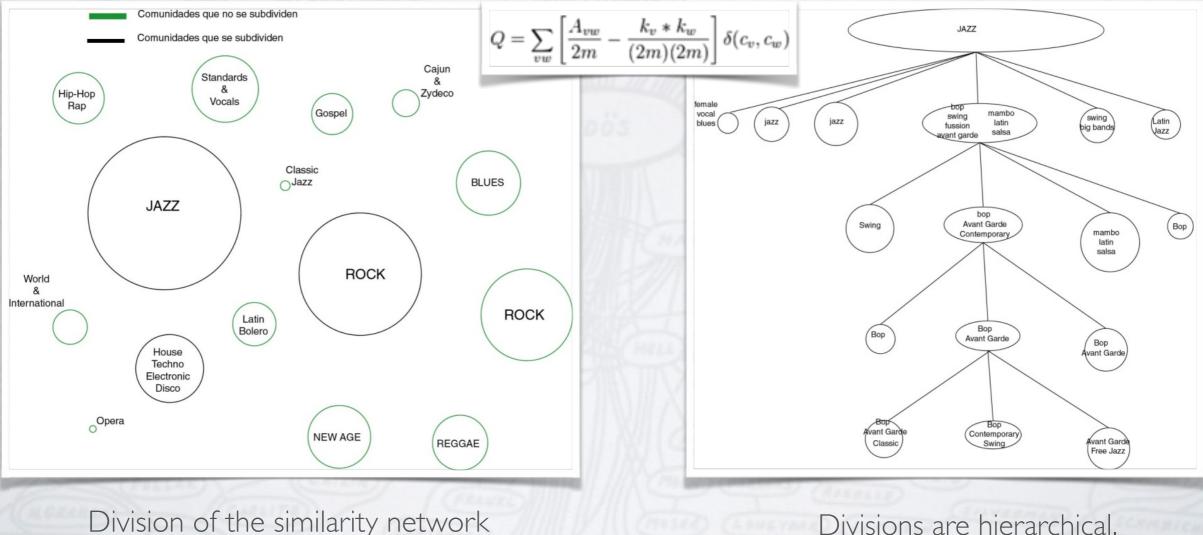
	Similarity	y network	Collaboration network		
WRETZ	entire intersection		entire	intersection	
n	32377	8 509	34724	8 509	
m	117621	24950	123122	20232	
size of S_0	30 384 (94%)	7 219 (85%)	30 945 (89%)	6054~(71%)	
$ar{d}~(d_{ ext{max}})$	6.5(22)	6.0(20)	6.4(23)	6.3(19)	
C	0.185(18.5%)	0.178 (17.8%)	0.182(18.2%)	0.171(17.1%)	
	131	55	508	143	
k_{\max}	R.E.M.	Eric Clapton	P. Da Costa	P. Da Costa	
CHALLEN CO	: /-L		-0/<>	R. Van Gelder	
highest-betweenness	Sting	Sting	P. Da Costa	P. Da Costa	
artist					



Let's see an example of how to use community detection to extract information about (artist) music networks:

We can split networks into communities using the modularity as the reference

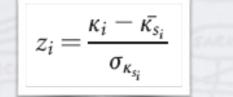
Each community can, in turn, be divided into more sub-groups



Division of the similarity network

It is possible to detect the hubs of each network:

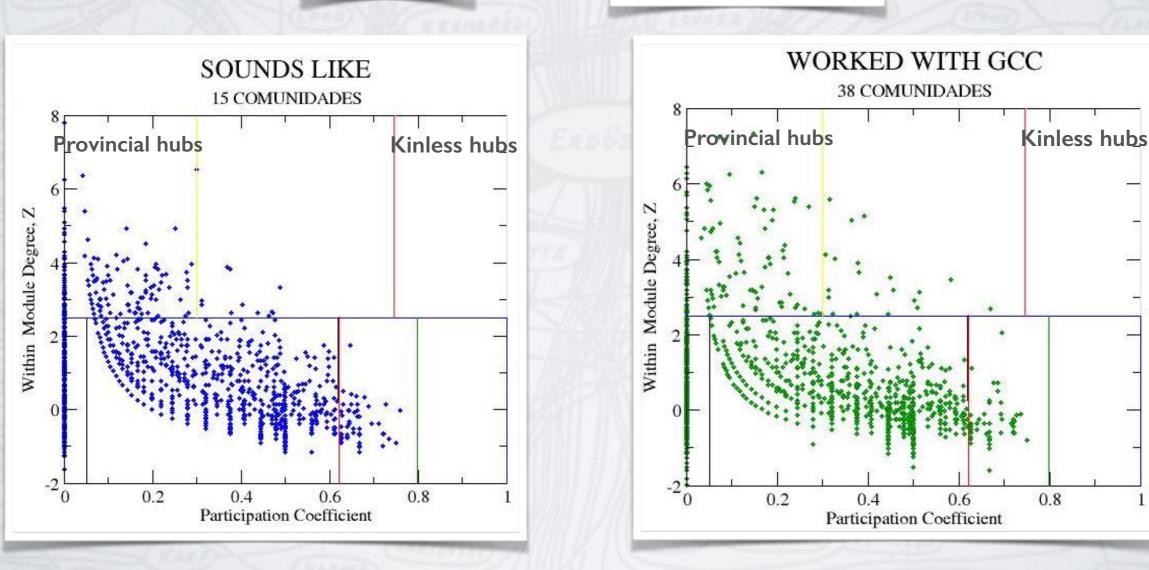
Within-module degree*:



Participation coefficient*:

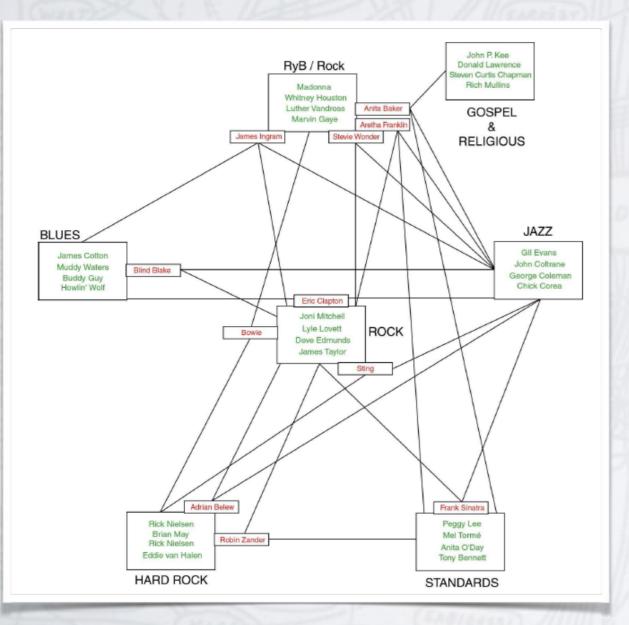
$$P_i = 1 - \sum_{s=1}^{N_M} \left(\frac{\kappa_{is}}{k_i}\right)^2$$

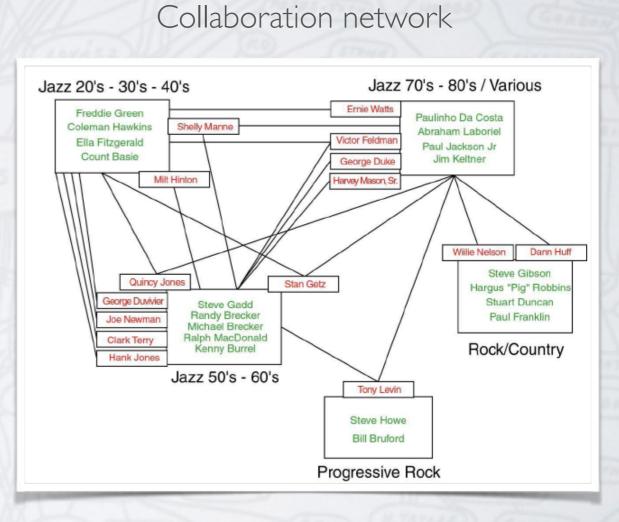
(Read more at R. Guimerà et al., Nature 433, 895 2005)

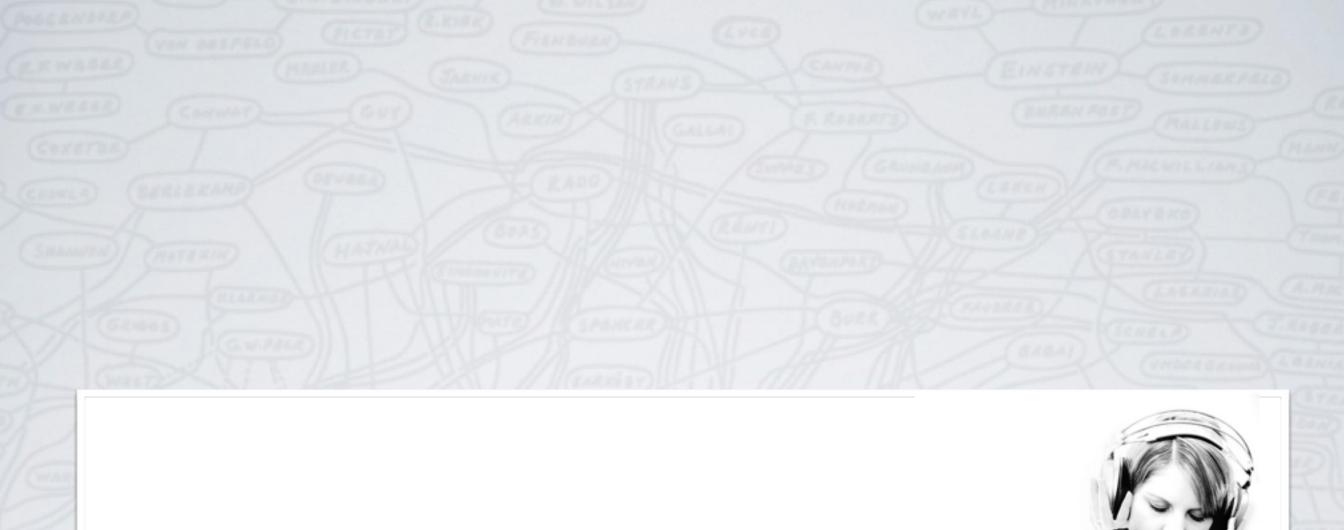


In this way, it is possible to create a cartography of the hubs existing in both networks:

Similarity network



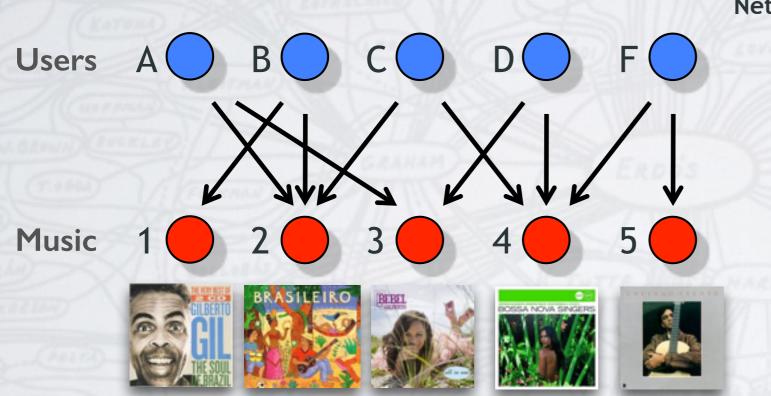




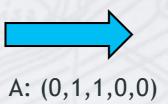
Users Networks



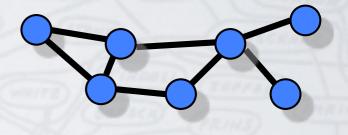
In this kind of music networks, users that have consumed a musical product are the nodes:



Network Projection

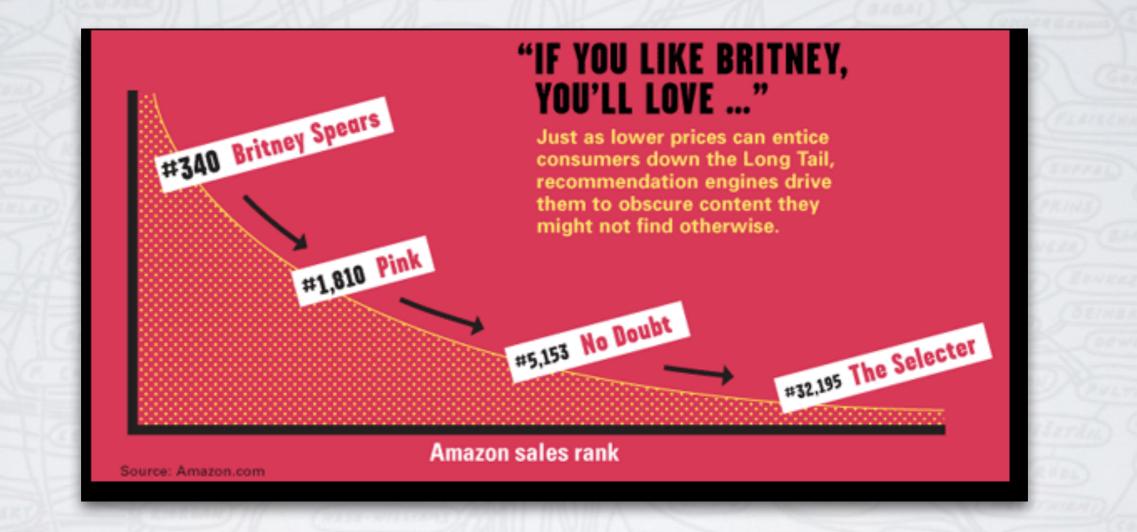


B: (1,1,0,0,0)



This kind of networks are extremely useful for designing **recommendation** systems.

Why should we care about user networks? Recommendation algorithms



Internet has changed the way music is sold.

Can we trust recommender systems?

CHAOS 16, 013107 (2006)

Topology of music recommendation networks

Pedro Cano,^{a)} Oscar Celma, and Markus Koppenberger Music Technology Group, Universitat Pompeu Fabra, Ocata 1, 08003 Barcelona, Spain

Javier M. Buldú^{b)} Departament de Física i Enginyeria Nuclear, Universitat Politècnica de Catalunya, Colom 11, E-08222 Terrassa, Spain

Four online music recommendation pages were analyzed:

Launch Yahoo! Amazon MSN Entertainment AllMusicGuide



How is the topology of the networks?

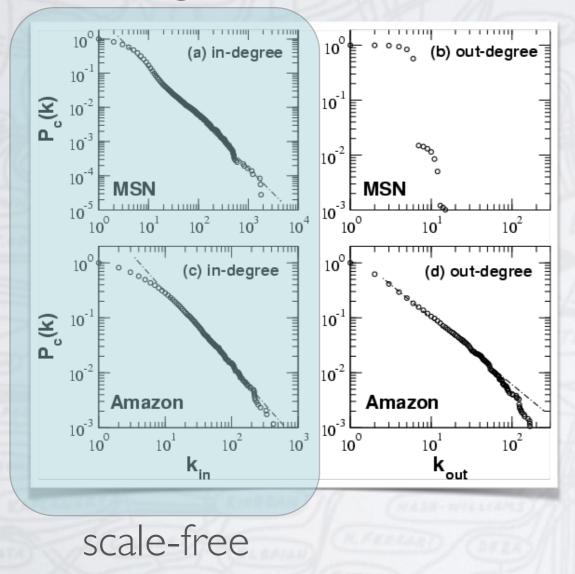
AL NUMER				1111	ILK			
	n	<k> C</k>	d	d _r	r	γ _{in}	γ_{out}	
MSN	51,616	5.5 0.54	7.7	6.4	-0.07	2.4±.01		
Amazon	23,566	13.4 0.14	4.2	3.9	-0.06	2.3±.02	2.4±.04	
Yahoo!	16,302	62.8 0.38	2.7	2.3	-0.21			
AMG	29,206	8.15 0.20	6.2	4.9	0.18			
TUTTE CHARAET SCHWENE								
Small World								

Good navigation properties

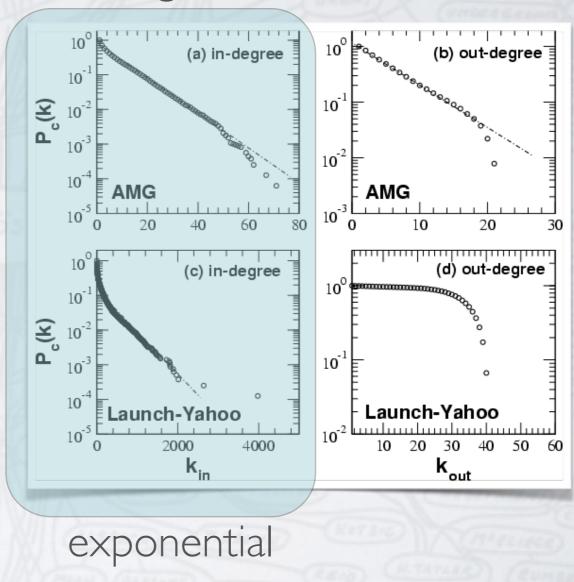
Kleinberg, Nature 406:845 (2000) de Moura..., PRE 68, 036106 (2003)

Interestingly, we find two different kind of networks:

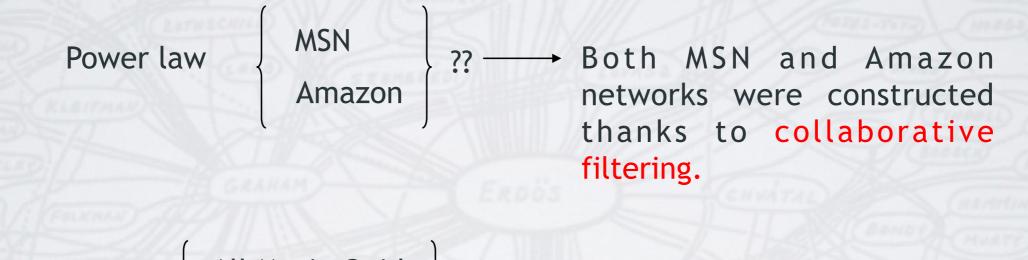
in-degree



in-degree



Why are distributions so different? We asked how they were designed...

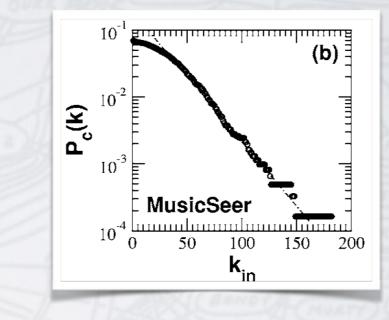


All Music Guide was created under the supervision of expert musical editors, who introduced links between artists. Launch Yahoo! Didn't give us any information about how the network was created.

We compared our results with another studies:

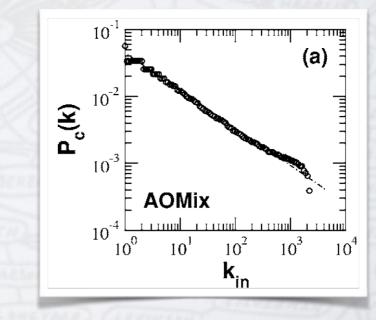
Music Seer: Experiment on the web. Similarity between musical artists is evaluated by means of directed surveys. People had to choose the similarity

- People had to choose the similarity of an artist with a list of 10 editor selected artists.
- Only musical similarity is evaluated: We obtain an exponential decay...



Art of the Mix:

- Web page where users upload playlists of their favourite songs.
- Other factors enter the game: Trendiness, fame, musical tastes.
 We obtain a power law decay...



What did we learn from this kind of study?

- In all cases, music recommendation networks are small-world networks, which is good news for navigation through them.
- Networks obtained by means of **collaborative filtering**, which are probably influenced by popularity or commercial trends, show **scale-free** structure.
- Networks obtained by means of musical editor supervision (or guided by), which guarantees that the **similarity criterion** is fulfilled, show **exponential** decay at their probability distribution.





TAKE HOME MESSAGE

- There is a **diversity** of ways for projecting (music) data into a (music) network
- Think about the **question** and then try to obtain the most adequate network
 - ... and, more importantly, these conclusions go **beyond music networks!**

