# Documentation 

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## Documentation is communication

Need to consider all levels, they have different audiences:

* Code annotations: formatting, comments
* Structure-level documentation (funcs, classes)
* End-user reference material
* Introduction for new users...
* ... and new developers (often left out!)


## Code formatting

Code will be read much more often than written.

* clarity wins over cleverness
* choose_a_style and stickWithIt: block structure, indentation, line length, variable naming, ...
* know the conventions of the language community (in Python, look for PEP 8)

Be consistent with others!

## Code comments

Explain the intention, not the work:

```
def tripleTuple(x):
    # assign x to y
    y = x
    # assign x to z
    z = x
    # doub7e y
    y *= 2
    # triple z
    z *= 3
    # create tuple
    t = (x, y, z)
    # return the tuple
    return t
```

* deviations from standard
* unexpected choices of implementation


## Function-level docs

Dual audience: developers and end users

* describe role of function
* intended input / output
* mention side effects!
* use templates for blank header files

```
def tripleTuple(x):
    """"Apply foo's tripling to x."","
    y = z = x
    # apply the scaling, see [34] eq (2.3)
    y *= 2
    z *= 3
    return (x, y, z)
```

```
/**
    Choose a pair of hadrons.
    Given the mass of a cluster and the particle pointers of its
    two (or three) constituents, return the pair of particle pointers of
    the two hadrons with proper flavour numbers.
Furthermore, the first of the two hadrons must have the
constituent with par1, and the second must have the constituent with par2.
At the moment it does *nothing* in the case that par3 is also present.
Kupco's method is used, rather than one used in FORTRAN HERWIG
The idea is to build on the fly a table of all possible pairs
of hadrons (Had1,Had2) (that we can ca11 "cluster decay channe1s")
which are kinematically above threshold and have flavour
Had1=(par1,quarktopick->CC()), Had2=(quarktopick,par2), where quarktopick
is the pointer of:
    --- d, u, s, c, b
        if either par1 or par2 is a diquark;
    --- d, u, s, c, b, dd, ud, uu, sd, su, ss,
                                cd, cu, cs, cc, bd, bu, bs, bc, bb
                                if both par1 and par2 are quarks.
    The weight associated with each channel is given by the product
    of: the phase space available including the spin factor 2*J+1,
    the constant weight factor for chosen idQ,
    the octet-singlet isoscalar mixing factor, and finally
    the singlet-decuplet weight factor.
    */
pair<tcPDPtr,tcPDPtr> chooseHadronPair(const Energy cluMass,
                    tcPDPtr par1,
                                    tcPDPtr par2,
                                    tcPDPtr par3 = PDPtr());
```


## Module-level docs

## Same audience: developers and end users zoomed-out view

```
namespace Herwig {
using namespace ThePEG;
/** \ingroup hadronization
    * The HwppSelector class selects the hadrons produced in cluster decay using
    * the Herwig++ variant of the cluster model.
    * @see \ref HwppSelectorInterfaces "The interfaces"
    * defined for HwppSelector.
    */
class HwppSelector: public HadronSelector {
};
}
```


## API / program behaviour

## No surprises!

Users expect behaviour from other tools, stick to it: * API argument order

* Command-line behaviour -f / --foo, --help, --version

```
import argparse
```

Provide manpages to describe these

## Documentation tools

Extract documentation from code

\author{

* pydoc <br> * Doxygen <br> * Sphinx
}


## Pydoc

## Pydoc extracts docstrings defined in http://www.python.org/dev/peps/pep-0257/

A docstring is a string literal that occurs as the first statement in a module, function, class, or method definition. Such a docstring becomes the __doc_ special attribute of that object.

## Every Python installation has pydoc, no extra work required.

```
Collection of first-order ODE steppers.
```

First-order differential equations can be solved numerically by
stepping through the solution in discrete increments of the
independent variable (here referred to as time 't'). Several methods
with varying convergence behaviours are implemented.
"""
def euler(state, d_dt, dt, boundary=None):
Euler stepper.
Evolve the system 'state' by the time derivative function 'd_dt'
over the timestep $d t$, using the Euler method. Optionally use a
boundary condition, which can modify both the state and the result
of d_dt(state).
f = d_dt(state)
\# boundary effects
if boundary:
boundary (state,f)
state += f * dt
def rk4(state, d_dt, dt, boundary=None):
"""
4th-order Runge-Kutta stepper.
Evolve the system 'state' by the time derivative function 'd_dt'
over the timestep dt, using Runge-Kutta 4th-order. Optionally use
a boundary condition, which can modify both the state and the
result of d_dt(state).
"!"
x0 = state
f1 = d_dt(x0)
$x 1=x 0+f 1 * d t / 2$.
$\mathrm{f} 2=\mathrm{d} \_\mathrm{dt}(\mathrm{x} 1)$
$x 2=x 0+f 2 * d t / 2$.
f3 = d_dt(x2)
$x 3=x 0+f 3 * d t$
$\mathrm{f} 4=\mathrm{d} \_\mathrm{dt}(\mathrm{x} 3)$
$f=(f 1+2 * f 2+2 * f 3+f 4) / 6$.
\# boundary effects
if boundary:
boundary $(x 0, f)$
state += f * dt

```
$ pydoc steppers
```

Help on module steppers:

## NAME

    steppers - Collection of first-order ODE steppers.
    
## FILE

/Users/dg/bikegenes/steppers.py

## DESCRIPTION

First-order differential equations can be solved numerically by stepping through the solution in discrete increments of the independent variable (here referred to as time 't'). Several methods with varying convergence behaviours are implemented.

## FUNCTIONS

euler(state, d_dt, dt, boundary=None) Euler stepper.

Evolve the system 'state' by the time derivative function 'd_dt' over the timestep $d t$, using the Euler method. Optionally use a boundary condition, which can modify both the state and the result of d_dt(state).
rk4(state, d_dt, dt, boundary=None)
4th-order Runge-Kutta stepper.
Evolve the system 'state' by the time derivative function 'd_dt' over the timestep $d t$, using Runge-Kutta 4th-order. Optionally use a boundary condition, which can modify both the state and the result of d_dt(state).
Help on function euler in steppers:
steppers.euler = euler(state, d_dt, dt, boundary=None)
Euler stepper.
Evolve the system 'state' by the time derivative function 'd_dt'
over the timestep dt, using the Euler method. Optionally use a
boundary condition, which can modify both the state and the result
of d_dt(state).

```
$ pydoc numpy.dot
```

Help on built-in function dot in numpy:
numpy.dot $=\operatorname{dot}(. .$.
$\operatorname{dot}(a, b$, out=None)

Dot product of two arrays.
For 2-D arrays it is equivalent to matrix multiplication, and for 1-D arrays to inner product of vectors (without complex conjugation). For $N$ dimensions it is a sum product over the last axis of ‘a`and the second-to-1ast of`b`: \(\operatorname{dot}(\mathrm{a}, \mathrm{b})[\mathrm{i}, \mathrm{j}, \mathrm{k}, \mathrm{m}]=\operatorname{sum}(\mathrm{a}[\mathrm{i}, \mathrm{j},:] * \mathrm{~b}[\mathrm{k},:, \mathrm{m}])\) Parameters a : array_7ike First argument. b : array_like Second argument. out : ndarray, optional Output argument. This must have the exact kind that would be returned if it was not used. In particular, it must have the right type, must be C-contiguous, and its dtype must be the dtype that would be returned for \({ }^{\operatorname{dot}(a, b) ` . This is a performance feature. Therefore, if these}\) conditions are not met, an exception is raised, instead of attempting to be flexible.

## Doxygen

* supports C++, C, Obj-C, C\#, PHP, Java, Python, IDL, Fortran, VHDL, Tcl
* can extract structure from undocumented files
* graphical visualization of dependencies
* can write general pages, too


## parses special annotations in comments:

```
/**
    * Matrix element for \f$\gamma\gamma\to q\bar{q}\f$
    * @param p1 The wavefunctions for the first incoming photon
    * @param p2 The wavefunctions for the second incoming photon
    * @param w1 The wavefunctions for the first outgoing W
    * @param w2 The wavefunctions for the second outgoing W
    * @param calc Whether or not to calculate the matrix element
    */
doub7e he1icityME(vector<VectorWaveFunction> & p1,
    vector<VectorWaveFunction> & p2,
    vector<VectorWaveFunction> & w1,
    vector<VectorWaveFunction> & w2, boo1 calc) const;
```


## parses special annotations in comments:




Python www docs almost all use Sphinx standard library, matplotlib, scipy, numpy, ...

Automatic extraction of Python docstrings conversion from Doxygen available via "Breathe" project

Great support for additional structure
reStructuredText markup format
like most Python projects, excellent support for beginners:

```
$ sphinx-quickstart
```

creates fully functional scaffolding,
can start adding content right away
．．Foobar documentation master file，created by sphinx－quickstart on Fri Mar 15 09：46：49 2013. You can adapt this file completely to your liking，but it should at least contain the root ‘toctree directive．

Welcome to Foobar＇s documentation！
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## Contents：

．．toctree：：
：maxdepth： 2

Indices and tables
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＊：ref：‘modindex
＊：ref：｀search
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## Contents：

．．toctree：

```
$ make htm7
```

Indices and tables
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＊：ref：｀modindex
＊：ref：search

Foo 0.1.1 documentation *

Table Of Contents
Welcome to Foo's documentation!
Indices and tables
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Show Source
Quick search

Enter search terms or a module, class or function name.

Foo 0.1.1 documentation »

## Welcome to Foo's documentation!

Contents:

## Indices and tables

- Index
- Module Index
- Search Page

End user documentation
Do you read manuals?

# End user documentation 

Do you read manuals?

## Why not?

$\underset{\text { SAIFR }}{\text { STATP }}$

## End user documentation

## Do you read manuals?

Why not?

I find "jump right in" tutorials much more useful
Pick up the user where they are
Go slowly, with lots of detail
Make sure your tutorial works!

## Rarely considered:

New developers need an intro, too!

Very different requirements than users

Doxygen alone is not enough

At minimum, prepare some paths to follow through the code docs.

* Your experiences of good / bad practice
* What would you like as an experienced developer?
* What would you like as a new developer?
* What would you like as an experienced user?
* What would you like as a new user?

