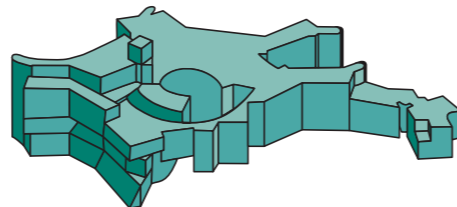


# Large-scale Structure: the numerical version

Lecture 4:  
Dark Energy and type Ia Supernovae.  
MCMC in practice (in numerical).

Dragan Huterer  
ICTP Trieste/SAIFR Cosmology School  
January 18-29, 2021



Max-Planck-Institut für  
Astrophysik



Alexander von Humboldt  
Stiftung/Foundation

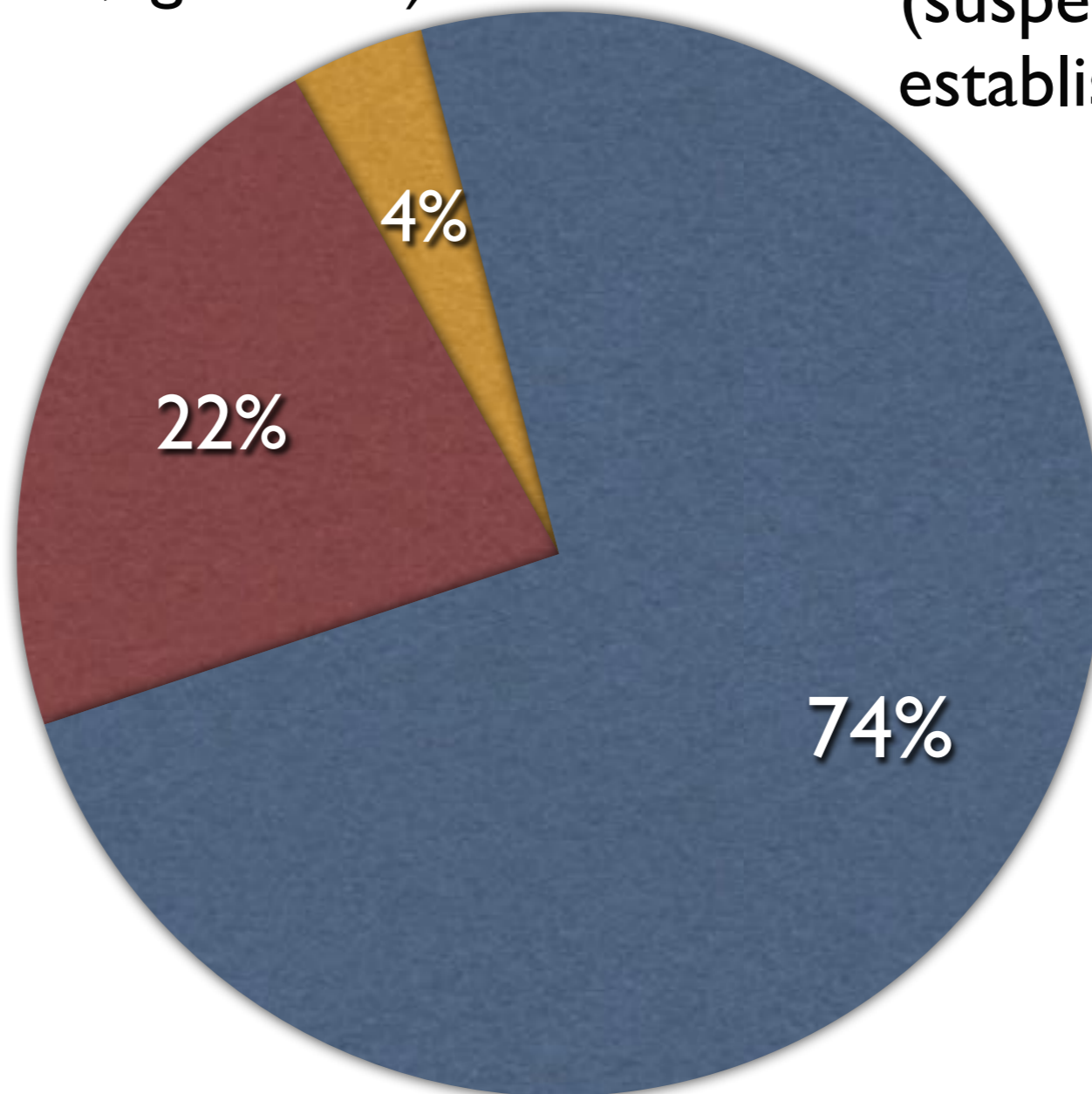
# Makeup of universe **today**

**Baryonic Matter**  
(stars 0.4%, gas 3.6%)

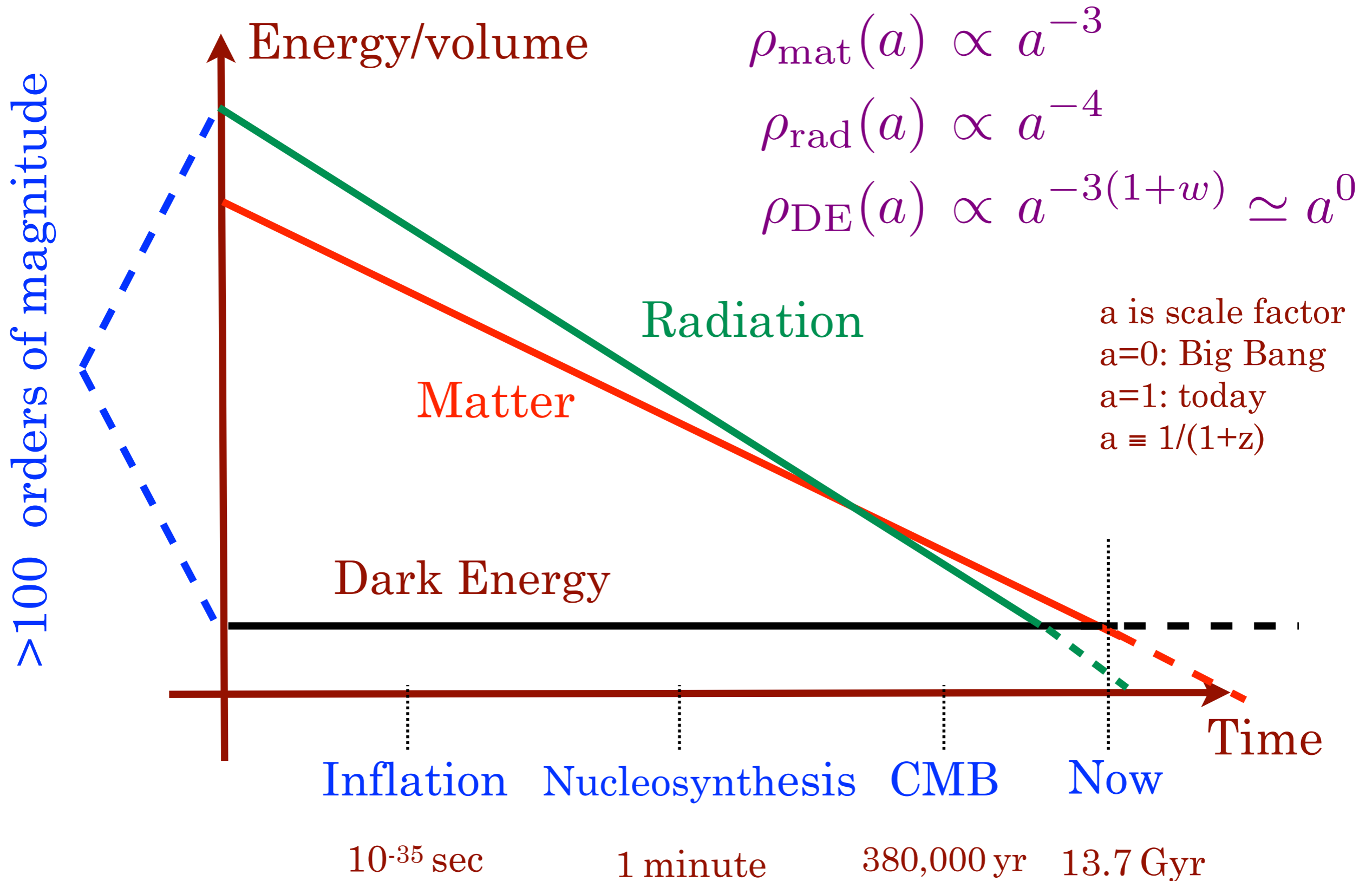
**Dark Energy**  
(suspected since 1980s  
established since 1998)

**Dark Matter**  
(suspected since 1930s  
established since 1970s)

Also:  
radiation (0.01%)

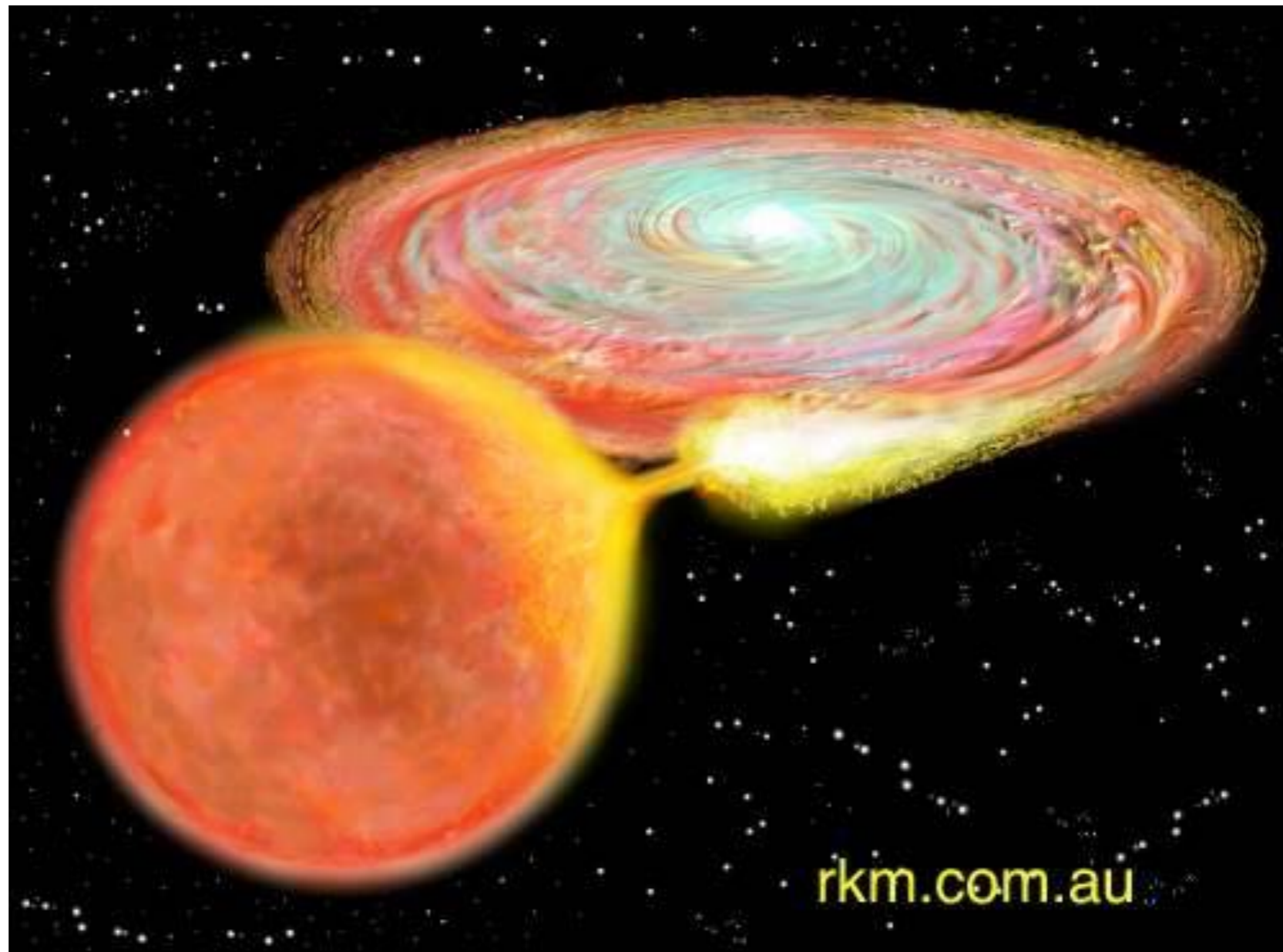


# Fine-tuning problem I: Coincidence problem



# Type Ia Supernovae

A white dwarf accretes matter from a companion.



# SNe Ia are “Standard Candles”

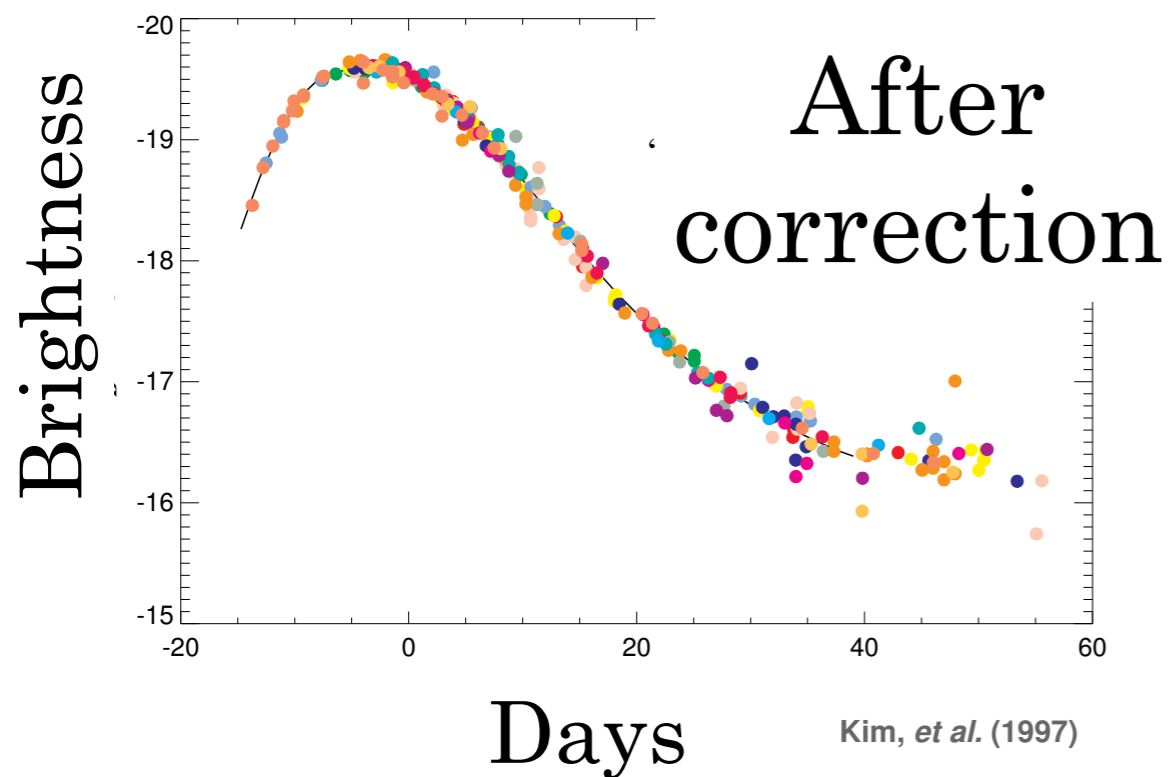
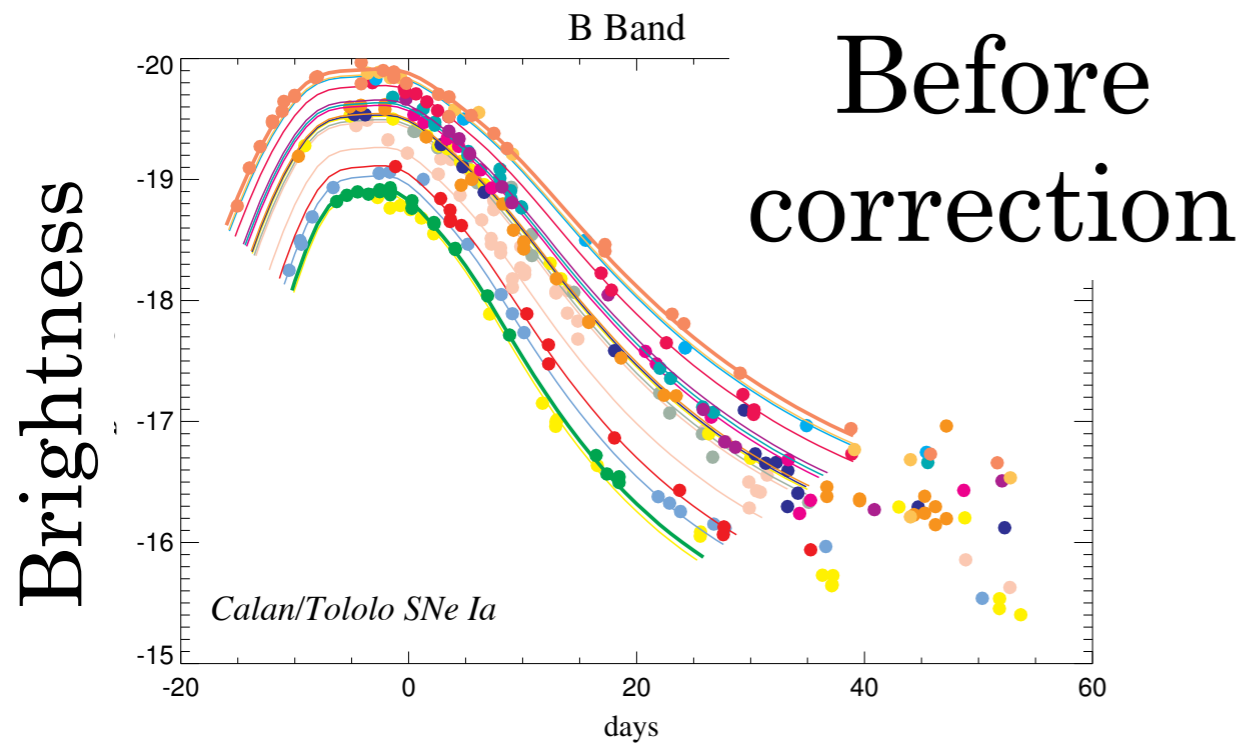


(car headlights example)

If you know the intrinsic brightness of the headlights, you can estimate how far away the car is

A way to measure (relative) distances to objects far away

# Standardizing the candles



“Broader  
is  
Brighter”

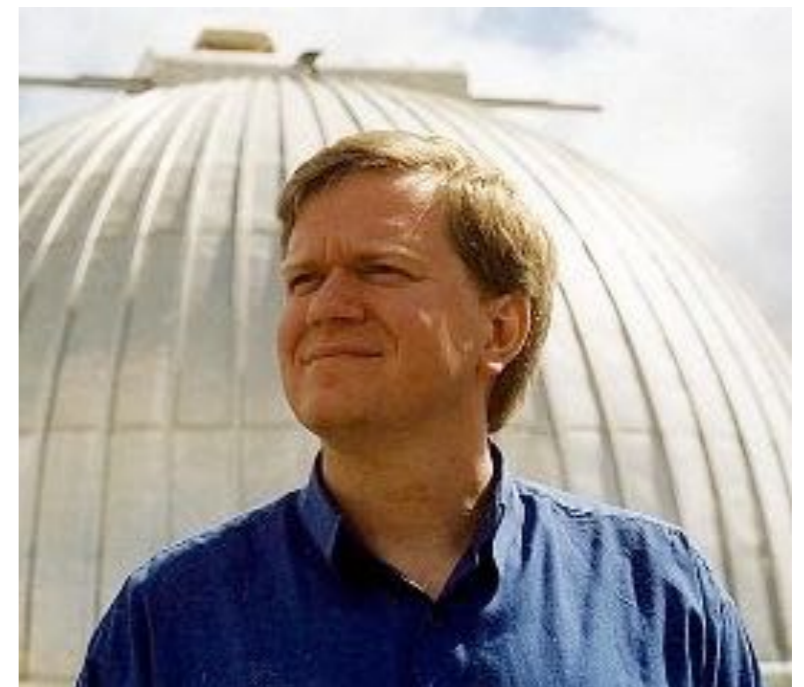
# But how do you find SNe?

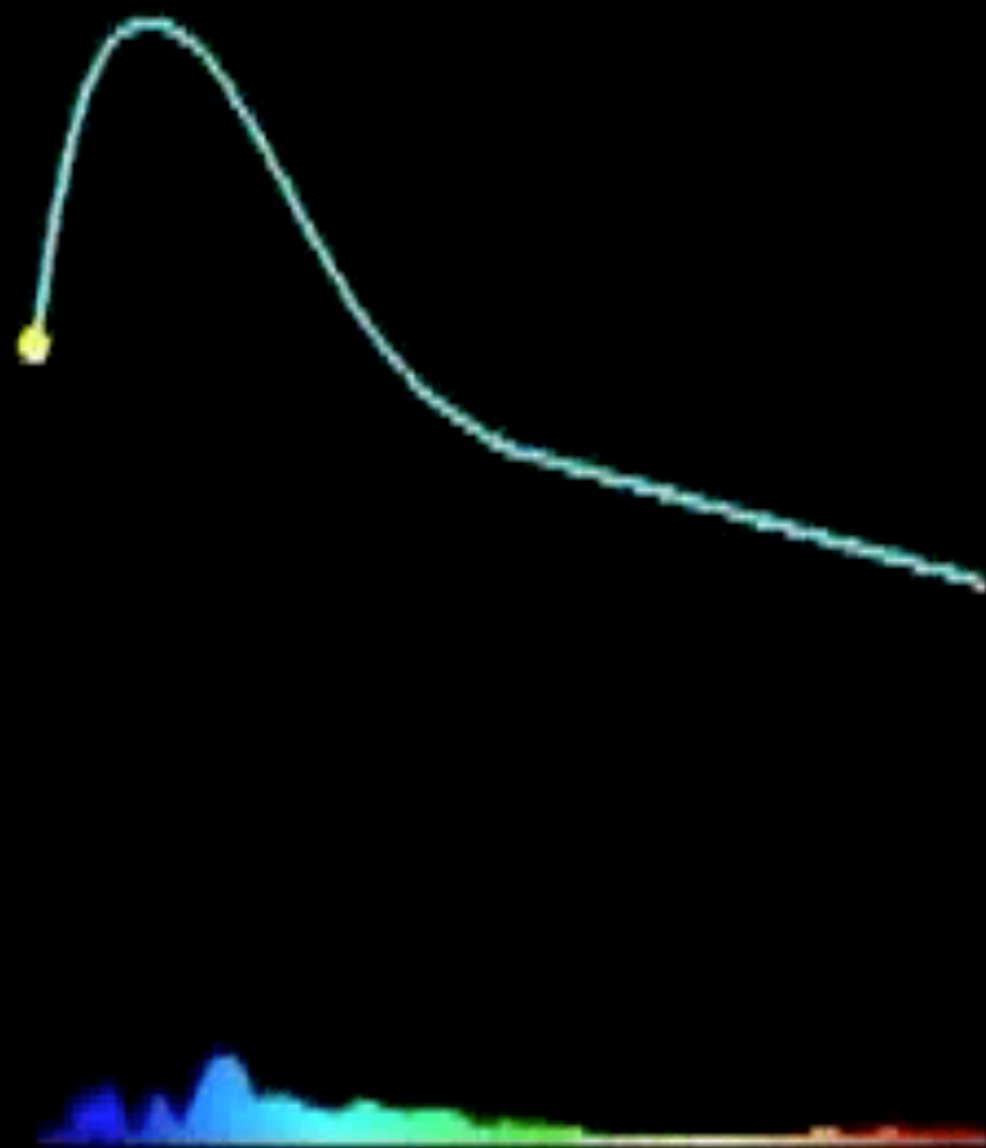
Rate: 1 SN per galaxy per 100 yrs!

Solution:

1. use world's large telescopes,
2. schedule them to find, then "follow-up" SNe
3. put in heroic hard work

Motivation: to measure **geometry** of the universe

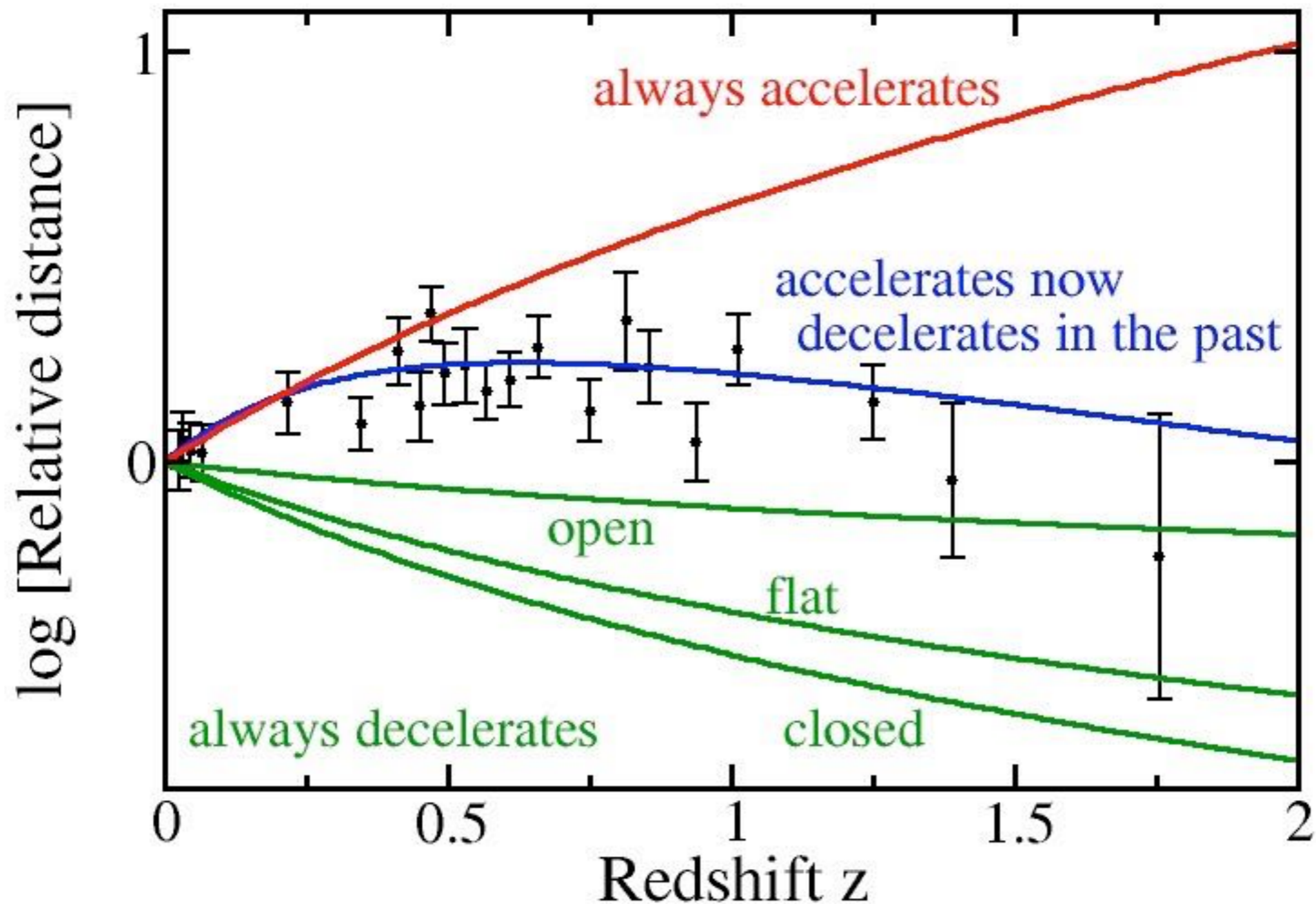




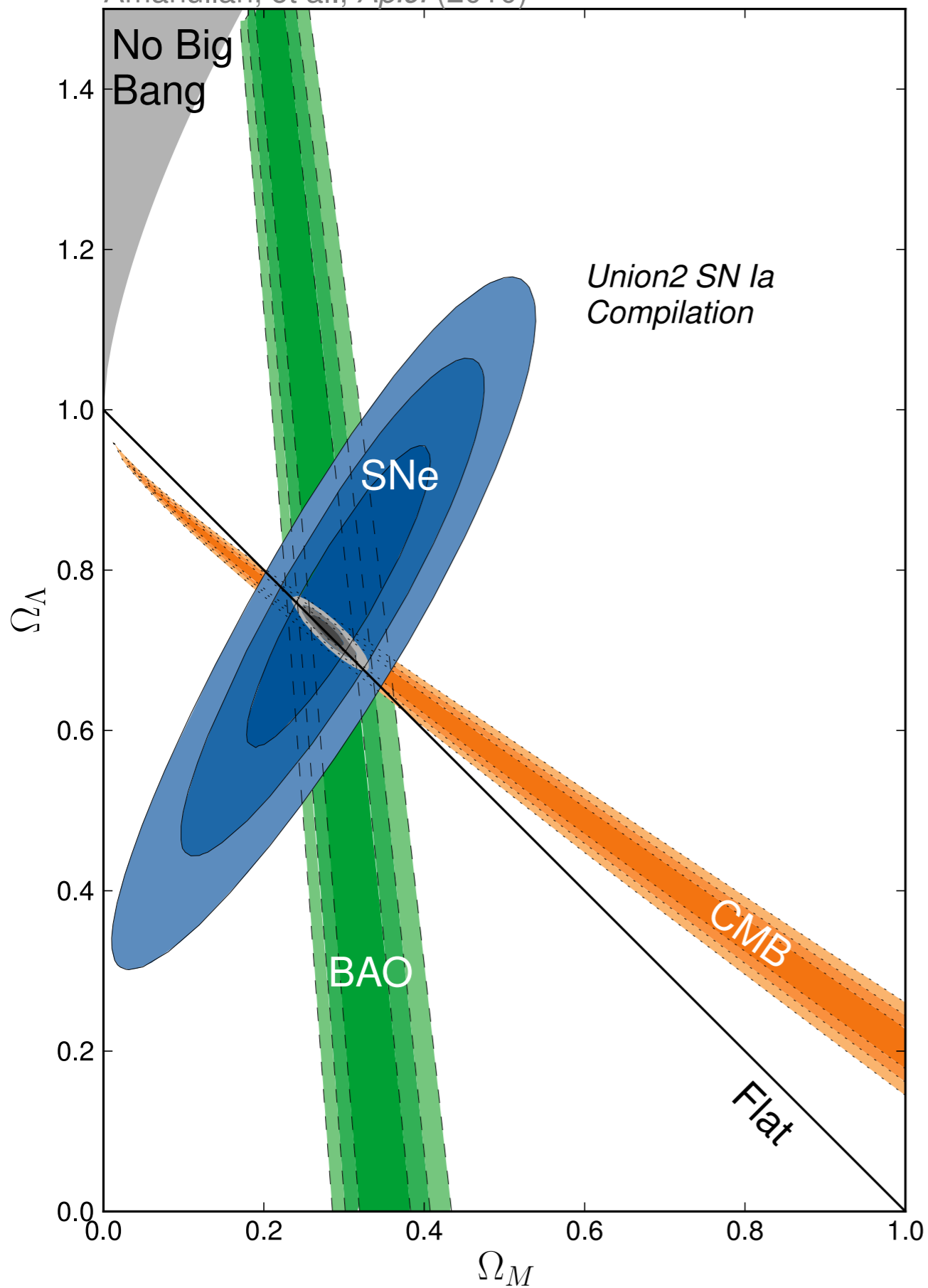


# Supernova Hubble diagram

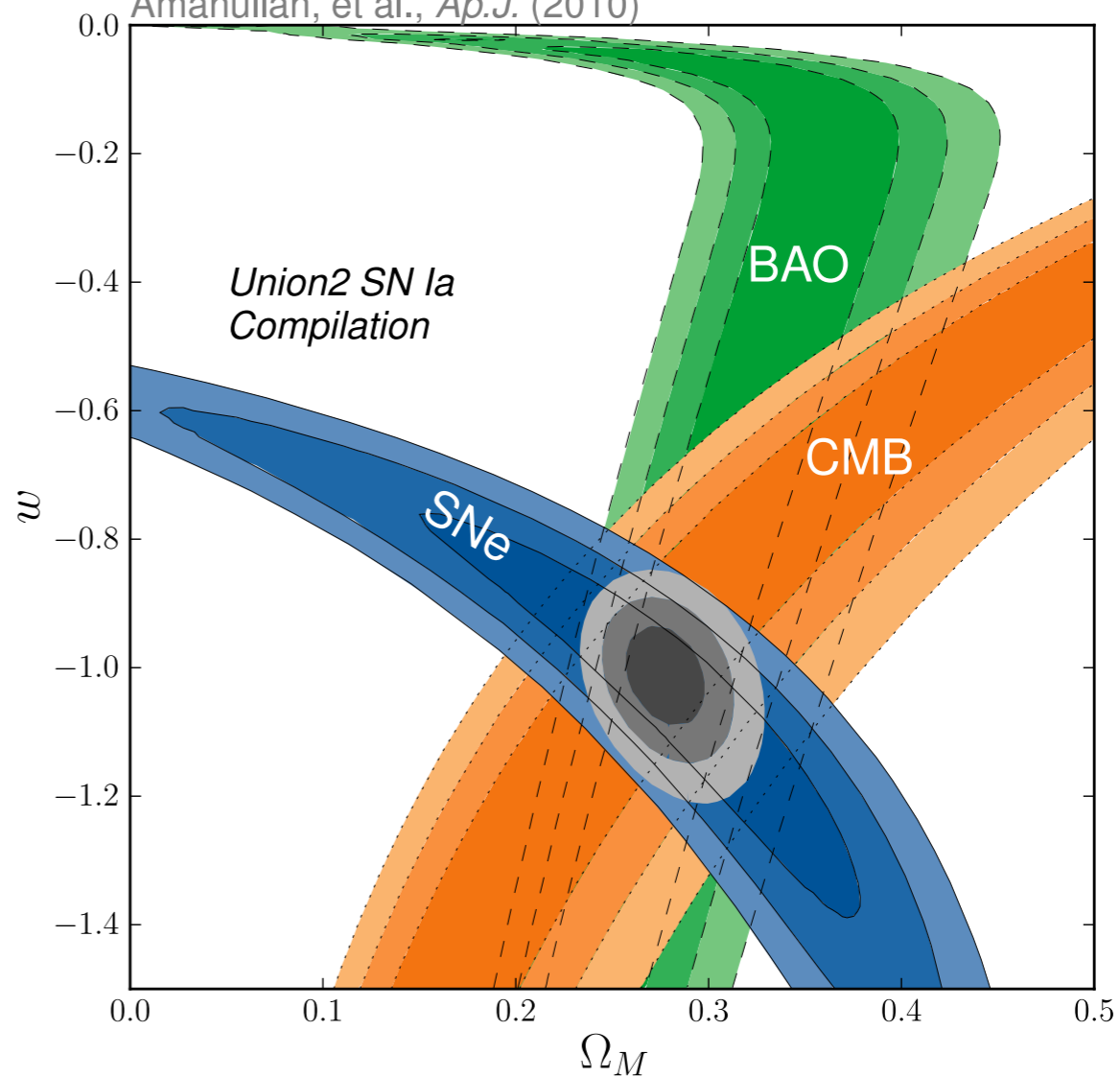
(binned; each error bar denotes  $\sim 20$  SN)



Supernova Cosmology Project  
 Amanullah, et al., *Ap.J.* (2010)



Supernova Cosmology Project  
 Amanullah, et al., *Ap.J.* (2010)



$$\Omega_{\text{DE}} \equiv \frac{\rho_{\text{DE}}}{\rho_{\text{crit}}}$$

$$w \equiv \frac{p_{\text{DE}}}{\rho_{\text{DE}}}$$

# Supernova analysis - it's simple!

The difference between the apparent and absolute magnitude is the *distance modulus*. So

$$\text{DM} \equiv m - M = 2.5 \log_{10} \left( \frac{L}{f} \right) + \text{const} = 5 \log_{10} \left( \frac{d_L}{10 \text{ pc}} \right) \quad (590)$$

where, note, we have taken care of the constants correctly, so that  $\text{DM} = 0$  at 10 parsecs.

This equation can be re-written as

$$m = M + 5 \log_{10} \left( \frac{d_L}{1 \text{ Mpc}} \right) + 25 \quad (591)$$

$$= M + 5 \log_{10}(H_0 d_L) - 5 \log_{10}(H_0 \times 1 \text{ Mpc}) + 25 \quad (592)$$

$$\equiv 5 \log_{10}(H_0 d_L) + \mathcal{M} \quad (593)$$

where the "script-M" factor is defined as

$$\mathcal{M} \equiv M - 5 \log_{10}(H_0 \times 1 \text{ Mpc}) + 25. \quad (594)$$

To summarize

$$\boxed{m = 5 \log_{10}(H_0 d_L) + \mathcal{M}} \quad (595)$$

Parameters are therefore:  $\Omega_m$ ,  $\Omega_L$  (or  $w$ ), etc,  
plus a single nuisance parameter  $\mathcal{M}$

# Further reading

## Popular articles:

“The Once and Future Cosmos”, Scientific American special issue, December 2002

## Standard semi-technical review:

Frieman, Turner & Huterer, [Ann. Rev. Astron. Astrophys.](#),  
[www.arxiv.org/abs/arXiv:0803.0982](http://www.arxiv.org/abs/arXiv:0803.0982)

**Modern semi-technical review, data-oriented:** Huterer & Shafer, [www.arxiv.org/abs/arXiv:1709.01091](http://www.arxiv.org/abs/arXiv:1709.01091)